

ADVANCED ANALYSIS: AMORTIZATION AND RECURRECNE RELATIONS

- amortized time complexity
- accounting method
- Java vectors
- Recurrence Relations

Amortized Running Time

- Amortized running time considers interactions between operations by studying the total running time of a series of operations.

- **Example:** a **Clearable Stack**: supports the usual stack methods plus operation

clearStack(): Empty the stack by removing all its elements

Input: None; Output: None

clearStack takes $O(n)$ time in the worst case

- **Proposition:** A series of n operations on an initially empty clearable stack implemented with an array takes overall $O(n)$ time

- **Justification:**

- Let M_0, \dots, M_{n-1} be the series of operations and $M_{i_0}, \dots, M_{i_{k-1}}$ be the k -th **clearStack** operations in the series
- We define $i_{-1} = -1$
- The run time of operation M_{i_j} is $O(i_j - i_{j-1})$ since at most $i_j - i_{j-1}$ elements can be on the stack

Amortized Running Time (cont)

- Thus the running time of all the `clearStack` operations is

$$O\left(\sum_{j=0}^{k-1} (i_j - i_{j-1})\right)$$

which is a telescoping sum.

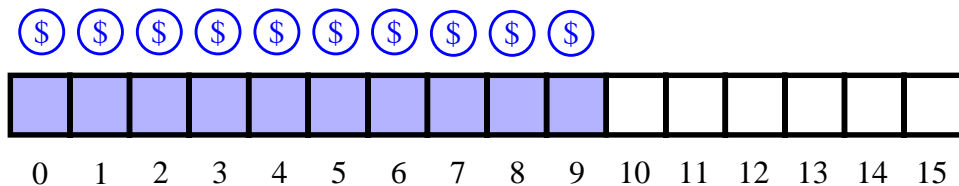
- So the run time is $O(n)$
- **Definition:** the **amortized running time** of an operation within a series of operations is the worst-case running time of the entire series of operations divided by the number of operations.

Accounting Method

- The **accounting method** performs an amortization analysis with a system of credits and debits
- Let's view the computer as vending machine that requires one cyber-dollar for a constant amount of computing time.
- An operation consists of a series of constant-time **primitive operations** that cost one cyber-dollar each.
- We will overcharge an operation that executes few primitives and use the profit to pay for operations that execute many primitives.
- We will need to set up a scheme for charging operations. This is known as the amortization scheme.

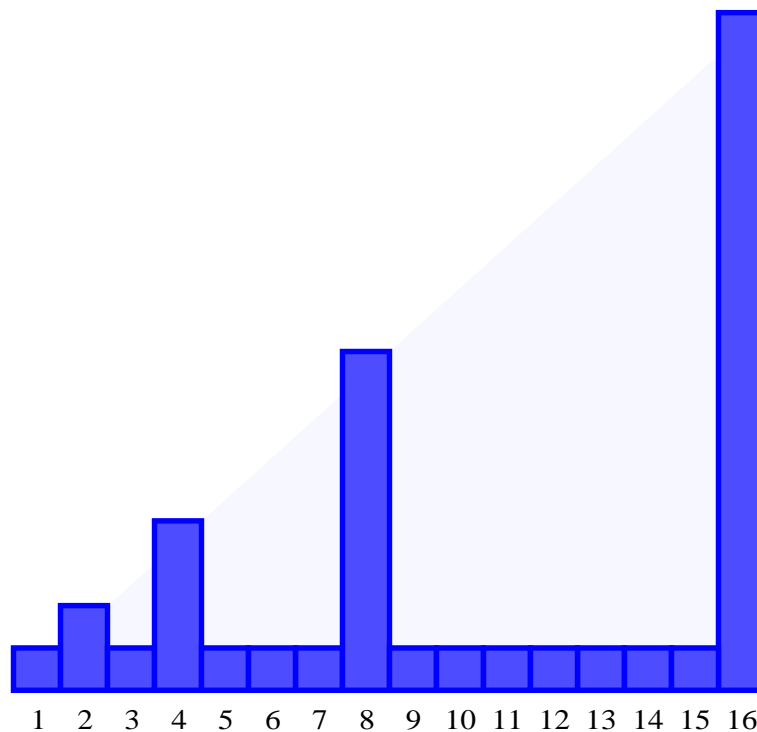
Amortization Scheme Example for a ClearableStack

- Assume one cyber-dollar is enough to pay for the push, pop, top, size, or isEmpty and for the time spent by the clearStack to dereference one element.
- We will charge 2 cyber-dollars though.
- So we undercharge clearStack but overcharge the other operations. When a clearStack operation is executed, the cyber-dollars stored in the stack are used to pay for dereferencing the items.



Java Vectors

- The `java.util.vector` class provides a convenient expandable data type in Java.
- A vector is a wrapper around an array that holds a variable called `capacityIncrement`. When the user inserts the $n+1^{\text{st}}$ element into a vector of size n , the size of the array is increased by `capacityIncrement` if it is positive, or doubled if `capacityIncrement` is 0.
- Consider the case of `capacityIncrement = 0`:
 - Copying an array into a larger array takes $O(n)$ time, but this only happens for $\log(n)$ insertions.
 - Each insertion has $O(1)$ amortized running time



Java Vectors (contd.)

- **Justification:**

The array doubles in size with the insertion of every 2^i th element (1^{st} , 2^{nd} , 4^{th} , etc.)

Worst case: we insert exactly $n = 2^i$ elements, so the last operation involves copying the entire array over again.

We have n insertions, and n elements copied in the last insertion. We also have $i-1$ previous expansions of the array, which perform the following number of element-copy operations:

$$\sum_{k=1}^{i-1} 2^k = 2^i - 1 = n - 1$$

- The overall time complexity is proportional to $3n-1$, which is $O(n)$
- But what if the **capacityIncrement** is, say, 3?
Do we still have the same amortization?
 - **No!** Copying an array into a larger array is $O(n)$, but this happens once every $n/\text{capacityIncrement}$ insertions.
 - Each insertion is amortized to $O(n)$

Java Vectors (contd.)

- **Justification:** ($c = \text{capacityIncrement}$)

Let us assume that the original vector size is 0.

The vector increases in size by the insertion of every $(ic)^{\text{th}}$ element (1^{st} , c^{th} , $2*c^{\text{th}}$, etc.)

Worst case: we insert exactly $n = ic$ elements, so the last operation involves copying the entire array.

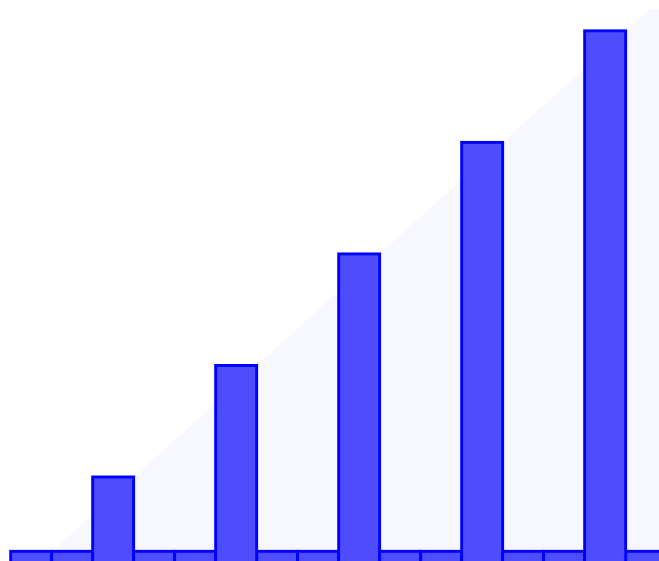
We have n insertions, and n elements copied on the last insertion.

We also have $i-1$ other array copies, for a total of:

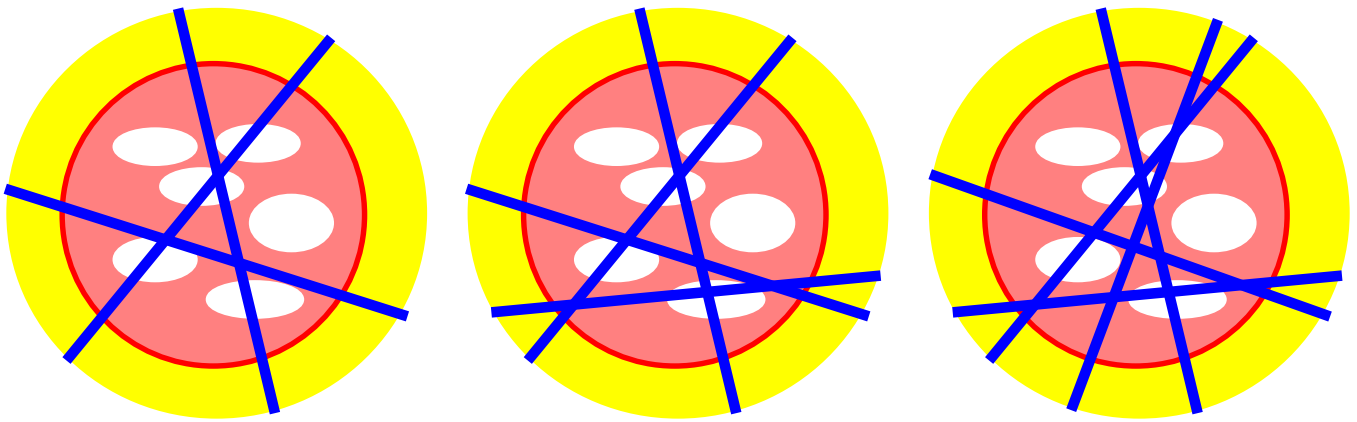
$$\sum_{k=0}^{i-1} ck = c \sum_{k=0}^{i-1} k = c \frac{i(i-1)}{2}$$

previous element copies.

- The overall time complexity is proportional to $n(n-1/(2c))$, which is $O(n^2)$

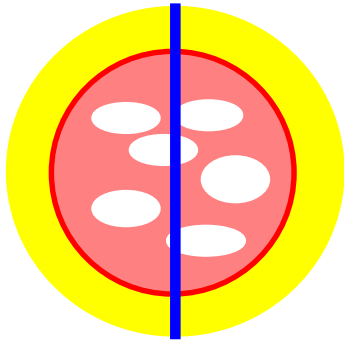


Recurrence Relations

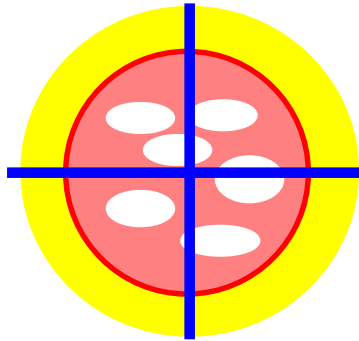


The Pizza Slicing Problem

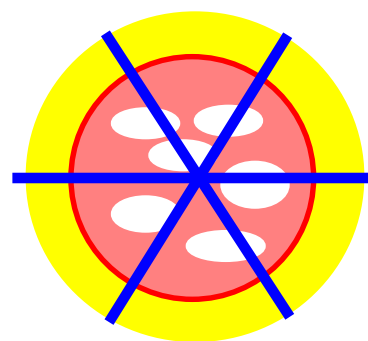
How many pieces of pizza can you get with
 N straight cuts ?



1 cut
2 slices



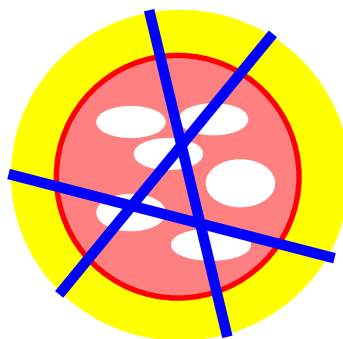
2 cuts
4 slices



3 cuts
6 slices

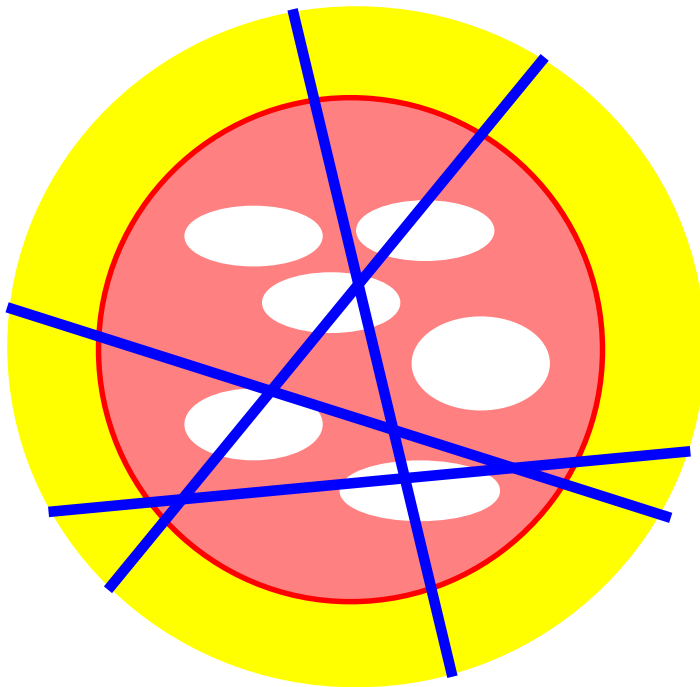
... N cuts
 $2N$ slices

But ... who said you should cut
through the center every time?

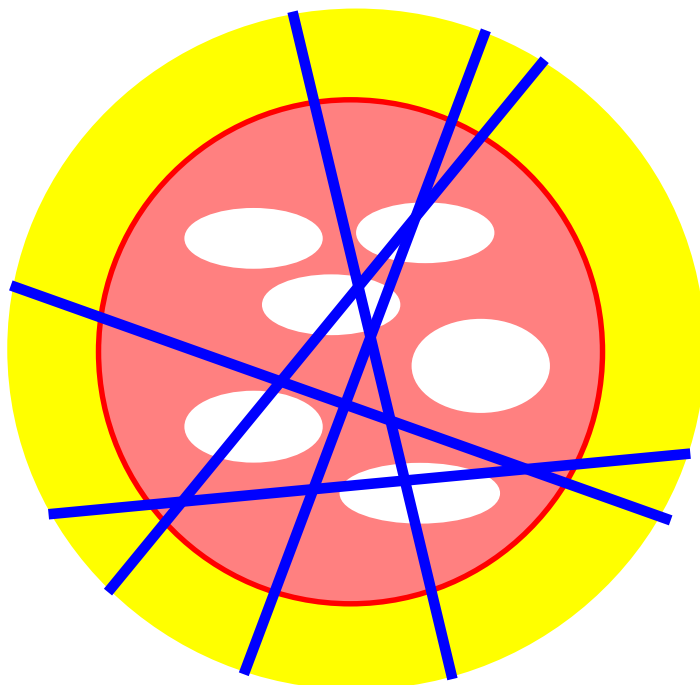


A Better Slicing Method ...

When cutting, intersect all previous cuts and avoid previous intersection points!

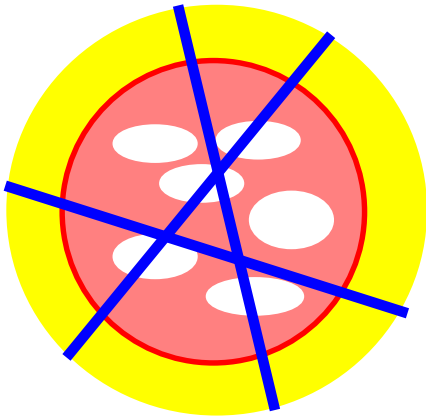


4 cuts
11 slices!!

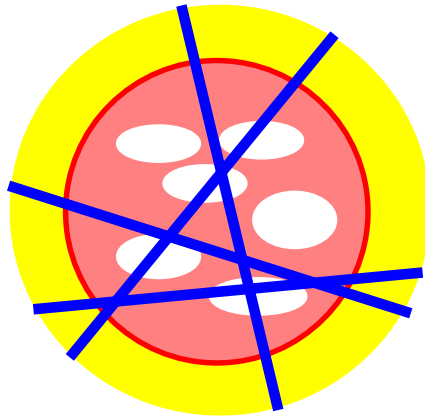


5 cuts
16 slices!!

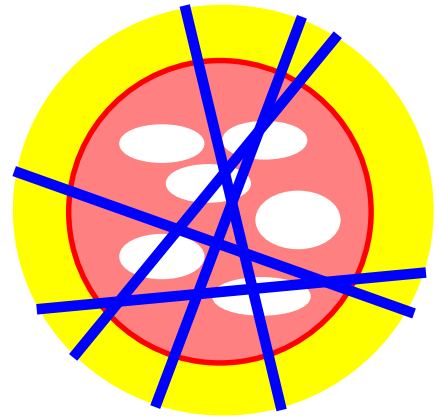
So ... How Many Pieces?



3 cuts
7 slices



4 cuts
11 slices



5 cuts
16 slices

The N -th cut creates N new pieces.

Hence, the total number of pieces given by N cuts, denoted $P(N)$, is given by the following two rules:

- $P(1) = 2$
- $P(N) = P(N-1) + N$

Recursive definition of $P(N)$!

Recurrence Relations

- The pizza-cutting problem is an example of **recurrence relation**, where a function $f(N)$ is recursively defined.

$$\text{(Base Case)} \quad f(1) = 2$$

$$\text{(Recursive Case)} \quad f(N) = f(N - 1) + N \quad \text{for } N \geq 2$$

- The standard method for solving recurrence relations, called “**unfolding**”, makes repeated **substitutions** applying the recursive rule until the **base case** is reached.

$$f(N) = f(N - 1) + N$$

$$f(N) = f(N - 2) + (N - 1) + N$$

$$f(N) = f(N - 3) + (N - 2) + (N - 1) + N$$

...

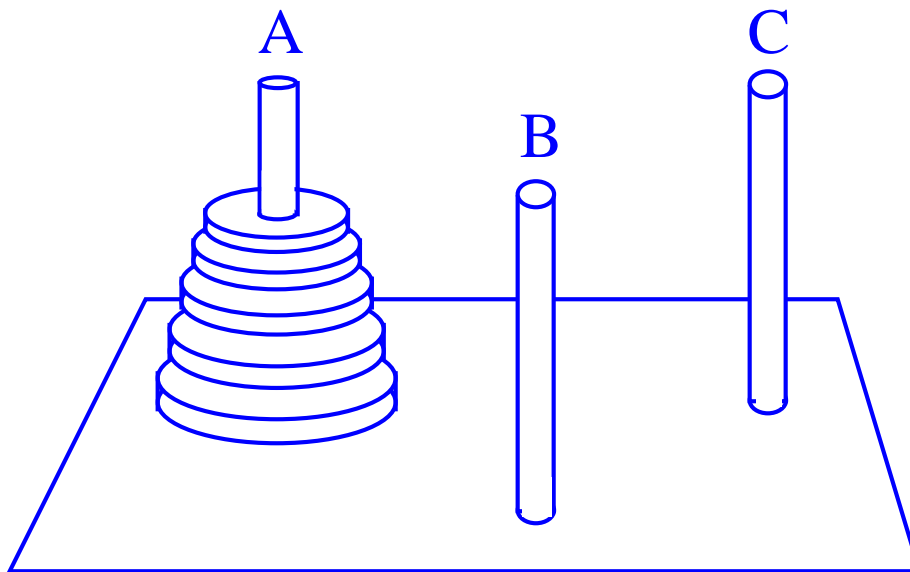
$$f(N) = f(N - i) + (N - i + 1) + \dots + (N - 1) + N$$

The base case is reached when $i = N - 1$

$$f(N) = 2 + 2 + 3 + \dots + (N - 2) + (N - 1) + N$$

$$f(N) = N \frac{(N + 1)}{2} + 1 = O(N^2)$$

Towers of Hanoi



Goal: transfer all N disks from peg A to peg C

Rules:

- move one disk at a time
- never place larger disk above smaller one

Recursive solution:

- transfer $N - 1$ disks from A to B
- move largest disk from A to C
- transfer $N - 1$ disks from B to C

Total number of moves:

- $T(N) = 2 T(N - 1) + 1$

Solution of the Recurrence for Towers of Hanoi

Recurrence relation:

- $T(N) = 2 T(N - 1) + 1$
- $T(1) = 1$

Solution by unfolding:

$$\begin{aligned} T(N) &= 2 (2 T(N - 2) + 1) + 1 = \\ &= 4 T(N - 2) + 2 + 1 = \\ &= 4 (2 T(N - 3) + 1) + 2 + 1 = \\ &= 8 T(N - 3) + 4 + 2 + 1 = \\ &\dots \\ &= 2^i T(N - i) + 2^{i-1} + 2^{i-2} + \dots + 2^1 + 2^0 \end{aligned}$$

the expansion stops when $i = N - 1$

$$T(N) = 2^{N-1} + 2^{N-2} + 2^{N-3} + \dots + 2^1 + 2^0$$

This is a *geometric sum*, so that we have:

$$T(N) = 2^N - 1 = O(2^N)$$

Another Recurrence

$$T(N) = 2T\left(\frac{N}{2}\right) + N \quad \text{for } N \geq 2$$

$$T(1) = 1$$

$$T(N) = 2\left(2T\left(\frac{N}{4}\right) + \frac{N}{2}\right) + N$$


$$= 4T\left(\frac{N}{4}\right) + 2N$$

$$= 4\left(2T\left(\frac{N}{8}\right) + \frac{N}{4}\right) + 2N$$

$$= 8T\left(\frac{N}{8}\right) + 3N$$

$$= \dots$$
$$= 2^i T\left(\frac{N}{2^i}\right) + iN$$

$T(1) = 1$



The expansion stops for $i = \log N$, so that

$$T(N) = N + N \log N$$

Solving Recurrences by “Guess and Prove”

$$T(N) = 2T\left(\frac{N}{2}\right) + N \quad \text{for } N \geq 2$$

$$T(1) = 1$$

Step 1: Take a wild guess that

$$T(N) = N + N \log N$$

Step 2: Prove it by induction:

Basis

$$T(1) = 1 + \log 1 = 1$$

Inductive Step

$$T(N) = 2T\left(\frac{N}{2}\right) + N = 2\left(\frac{N}{2} + \frac{N}{2} \log \frac{N}{2}\right) + N$$

$$T(N) = N + N(\log N - 1) + N = N + N \log N$$

A More Difficult Example

$$T(N) = 2T(\sqrt{N}) + 1 \qquad T(2) = 0$$

$$2T(N^{1/2}) + 1$$

$$2(2T(N^{1/4}) + 1) + 1$$

$$4T(N^{1/4}) + 1 + 2$$

$$8T(N^{1/8}) + 1 + 2 + 4$$

...

$$2^i T\left(N^{\frac{1}{2^i}}\right) + 2^0 + 2^1 + \dots + 2^{i-1}$$

The expansion stops for $N^{\frac{1}{2^i}} = 2$
i.e., $i = \log \log N$

$$T(N) = 2^0 + 2^1 + \dots + 2^{\log \log N - 1} = \log N.$$

Proofs by Induction

We want to show that property P is true for all integers $n \geq n_0$

Basis:

prove that P is true for n_0 .

Inductive Step:

prove that

if P is true for all k such that $n_0 \leq k \leq n - 1$

then P is also true for n

An Example of Proof by Induction

$$S(n) = \sum_{i=1}^n i = n \frac{(n+1)}{2} \quad \text{for } n \geq 1$$

Basis:

$$S(1) = 1 \frac{(1+1)}{2} = 1 \quad \text{Easy, Right?}$$

Inductive Step:

$$\text{Assume } S(k) = k \frac{(k+1)}{2} \quad \text{for } 1 \leq k \leq n-1$$

$$S(n) = \sum_{i=1}^n i = \sum_{i=1}^{n-1} i + n = S(n-1) + n$$

$$= (n-1) \frac{(n-1+1)}{2} + n = \frac{(n^2 - n + 2n)}{2}$$

$$= n \frac{(n+1)}{2}$$