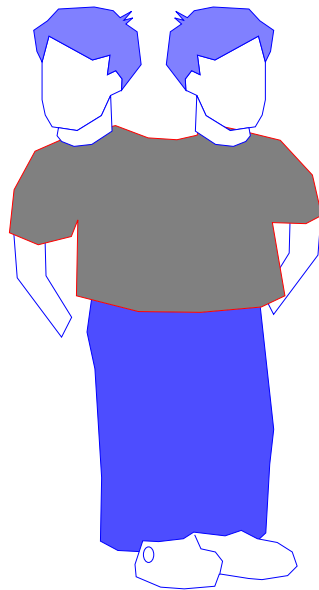
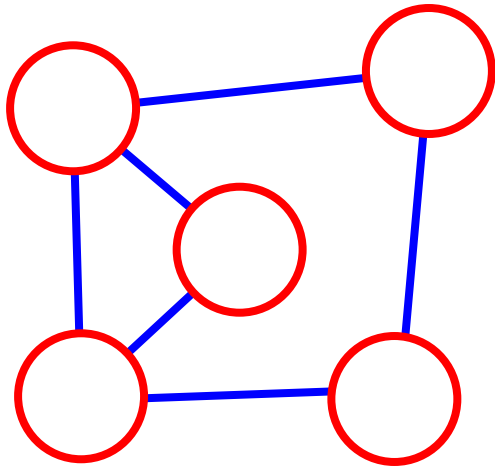


# Connectivity and Biconnectivity

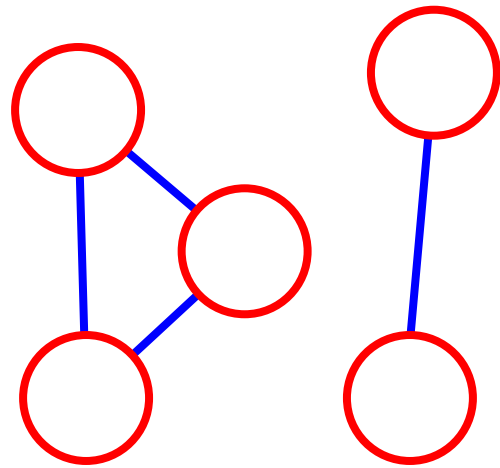


# Connected Components

**Connected Graph:** any two vertices connected by a path



connected



not connected

**Connected Component:**  
maximal connected subgraph of  
a graph



# Equivalence Relations

A *relation* on a set  $S$  is a set  $R$  of ordered pairs of elements of  $S$  defined by some property

## Example:

- $S = \{1,2,3,4\}$
- $R = \{(i,j) \in S \times S \text{ such that } i < j\}$   
 $= \{(1,2),(1,3),(1,4),(2,3),(2,4),(3,4)\}$

An *equivalence relation* is a relation with the following properties:

- $(x,x) \in R, \forall x \in S$  (*reflexive*)
- $(x,y) \in R \Rightarrow (y,x) \in R$  (*symmetric*)
- $(x,y), (y,z) \in R \Rightarrow (x,z) \in R$  (*transitive*)

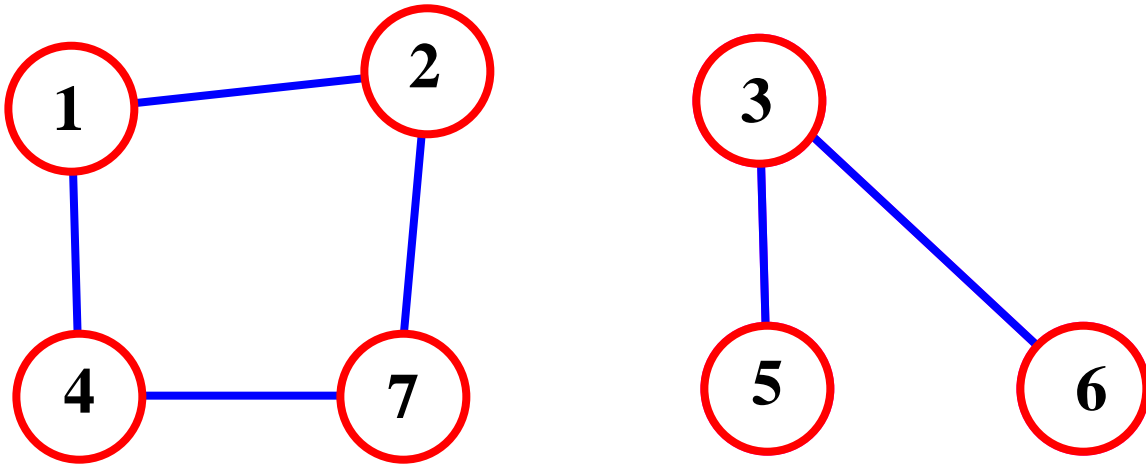
The relation  $C$  on the set of vertices of a graph:

- $(u,v) \in C \Leftrightarrow u$  and  $v$  are in the same connected component

is an equivalence relation.

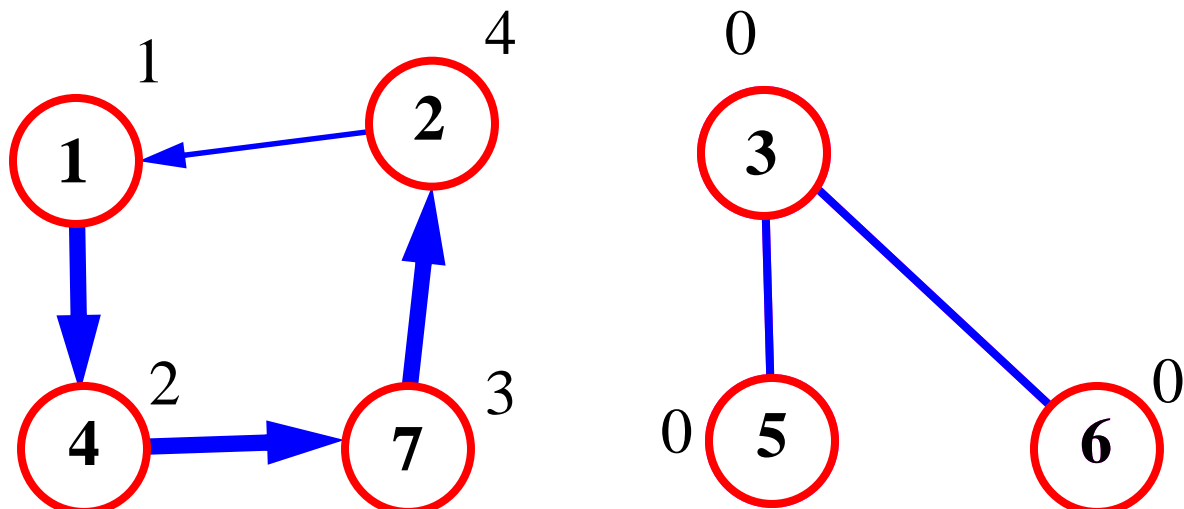


# DFS on a Disconnected Graph



After `dfs(1)` terminates:

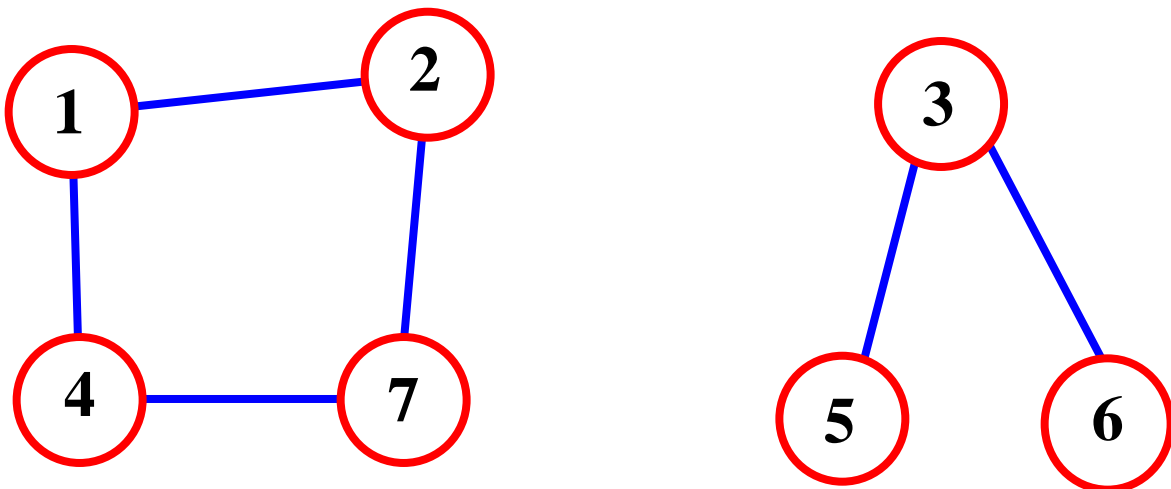
k	1	2	3	4	5	6	7
val[k]	1	4	0	2	0	0	3



# DFS of a Disconnected Graph

- Recursive **DFS** procedure visits all vertices of a connected component.
- A **for** loop is added to visit all the graph

```
for all k from 1 to N
  if val[k] = 0
    dfs(k)
```

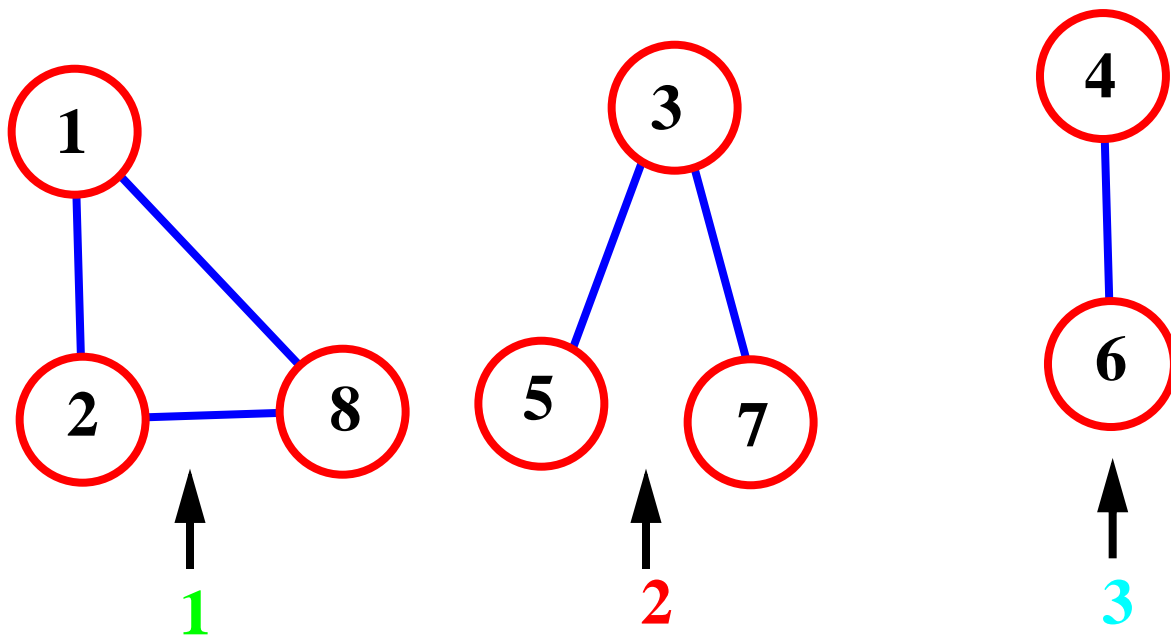


# Representing Connected Components

Array  $\text{comp} [1..N]$

$\text{comp}[k] = i$  if vertex  $k$  is in

$i$ -th connected component



vertex $k$	1	2	3	4	5	6	7	8
$\text{comp}[k]$	1	1	2	3	2	3	2	1



# New DFS Algorithm

## Inside DFS:

replace             $id = id + 1;$   
                        $val [k] = id;$

with                 $comp[k] = id;$

## Outside DFS:

<p><b>for</b> all k from 1 to N            <b>if</b> comp [k] = 0                <math>id = id + 1;</math>                dfs(k);</p>	<p><i>for each vertex          if not in comp          new component</i></p>
---------------------------------------------------------------------------------------------------------------------------------------------------	--------------------------------------------------------------------------------------



# DFS Algorithm for Connected Components

**Pseudocoded** `dfs` (int k);

```
comp[k] = vertex.id;
vertex = adj[k];
```

Vertex vertex

```
while (vertex != null)
    if (val[vertex.num] == 0)
        dfs (vertex.num);
        vertex = vertex.next;
```

...

```
for all k from 1 to N
    if (comp[k] == 0)
        id = id + 1;
        dfs (k);
```

**TIME COMPLEXITY:  $O(N + M)$**

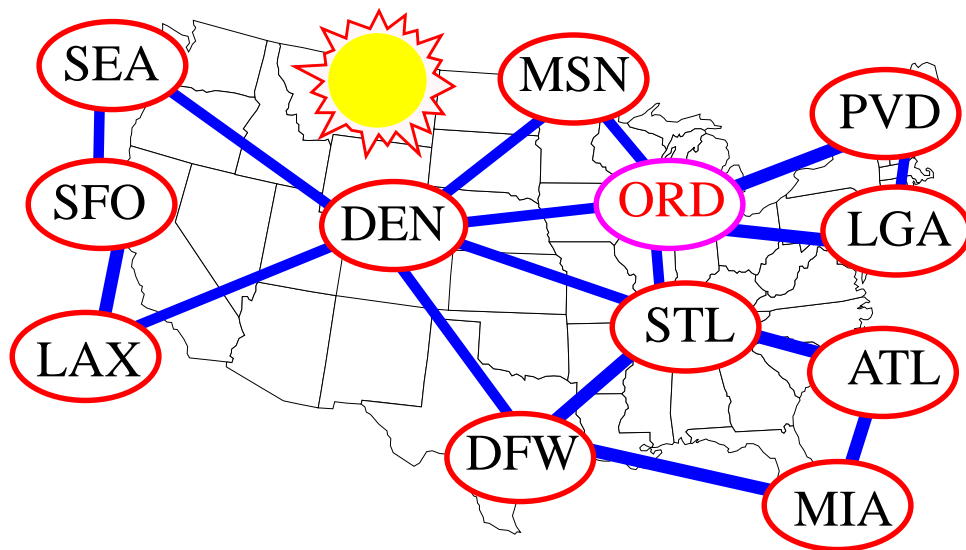




# Cutvertices

**Cutvertex (separation vertex):  
its removal disconnects the graph**

If the **Chicago** airport is closed, then there is no way to get from Providence to beautiful Denver, Colorado!

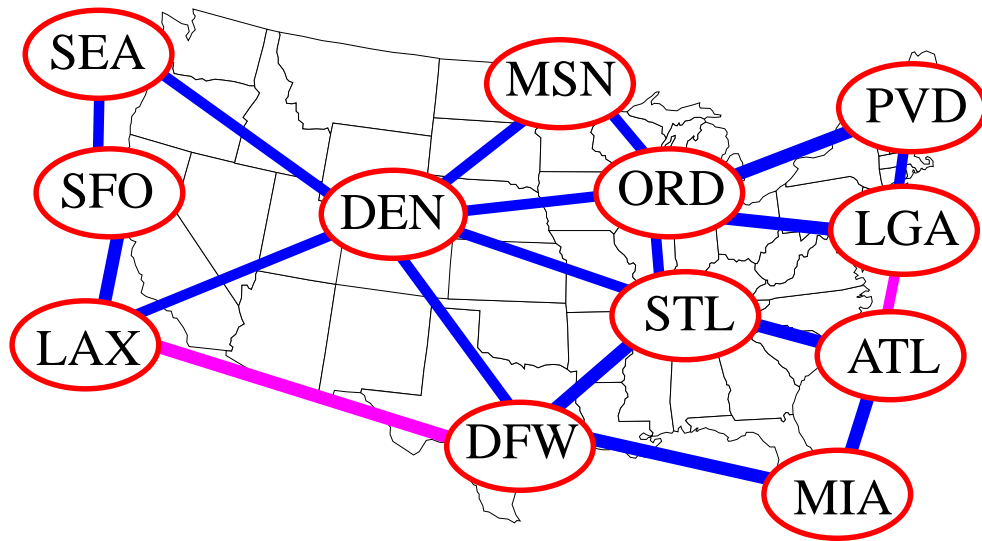


- Cutvertex: **ORD**



# Biconnectivity

Biconnected graph: has no cutvertices

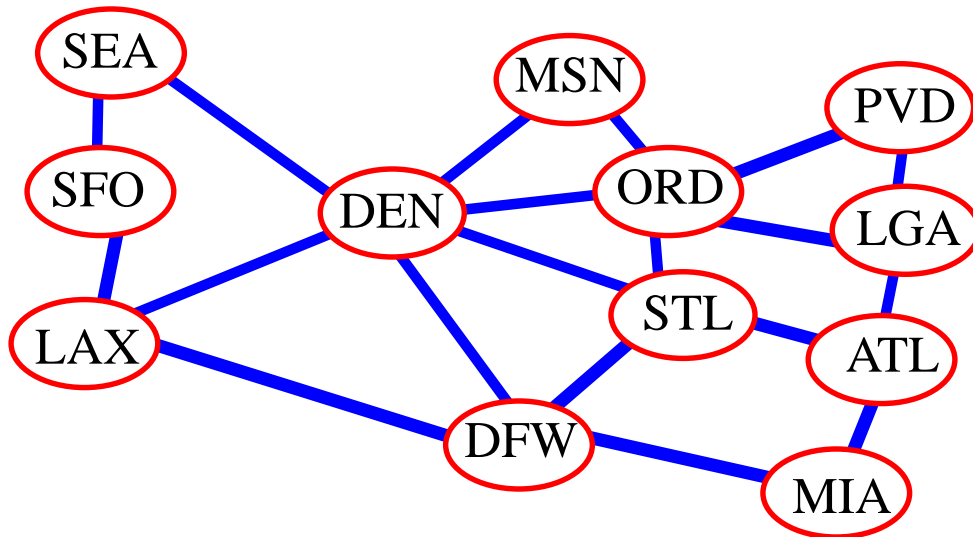


New flights:

**LGA-ATL** and **DFW-LAX**  
make the graph biconnected.



# Properties of Biconnected Graphs



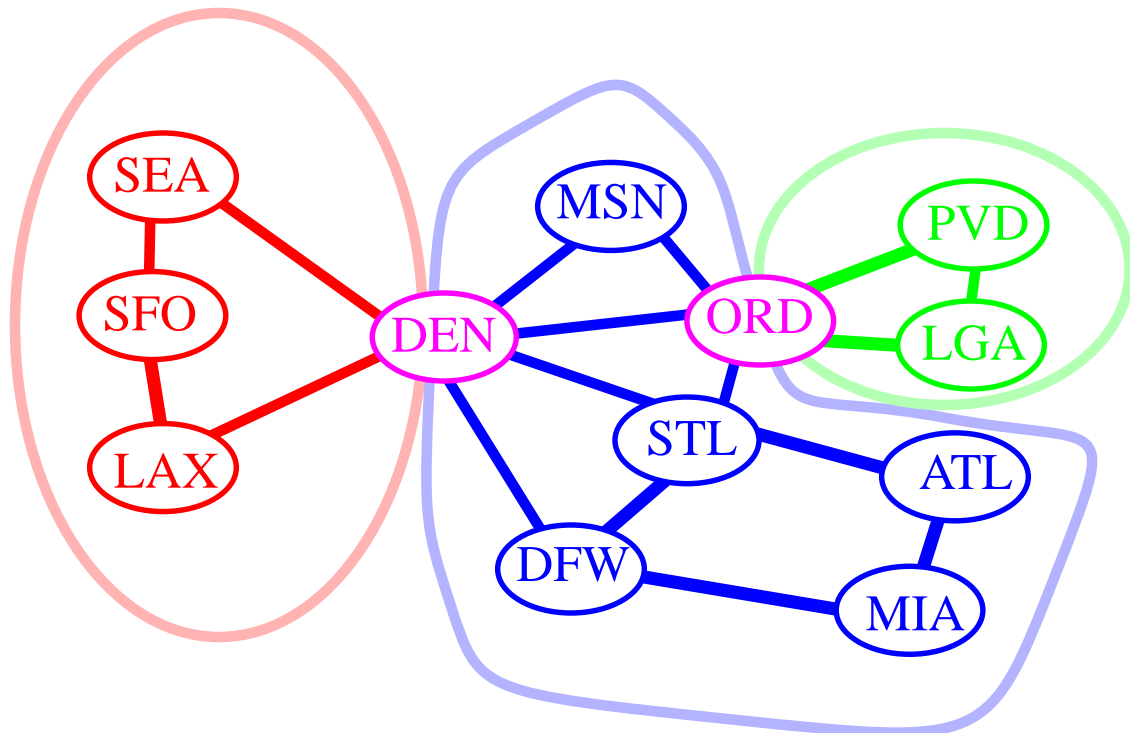
- There are two disjoint paths between any two vertices.
- There is a simple cycle through any two vertices.

By convention, two nodes connected by an edge form a biconnected graph, but this does not verify the above properties.



# Biconnected Components

Biconnected component (block):  
maximal biconnected subgraph



Biconnected components are  
edge-disjoint but share **cutvertices**.



# Finding Cutvertices: Brute Force Algorithm

**for** each vertex  $v$   
    remove  $v$ ;  
    test resulting graph for connectivity;  
    put back  $v$ ;

## Time Complexity:

- $N$  connectivity tests
- each taking time  $O(N + M)$

## Total time:

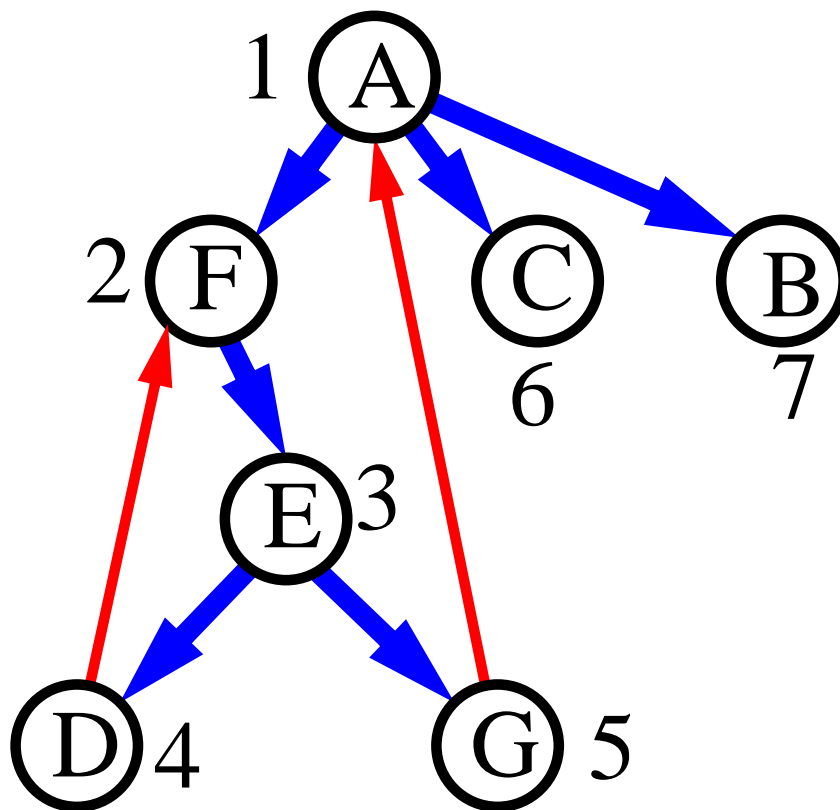
- $O(N^2 + NM)$



# DFS Numbering

We recall that depth-first-search partitions the edges into **tree edges** and **back edges**

- $(u,v)$  tree edge  $\Leftrightarrow \text{val}[u] < \text{val}[v]$
- $(u,v)$  back edge  $\Leftrightarrow \text{val}[u] > \text{val}[v]$



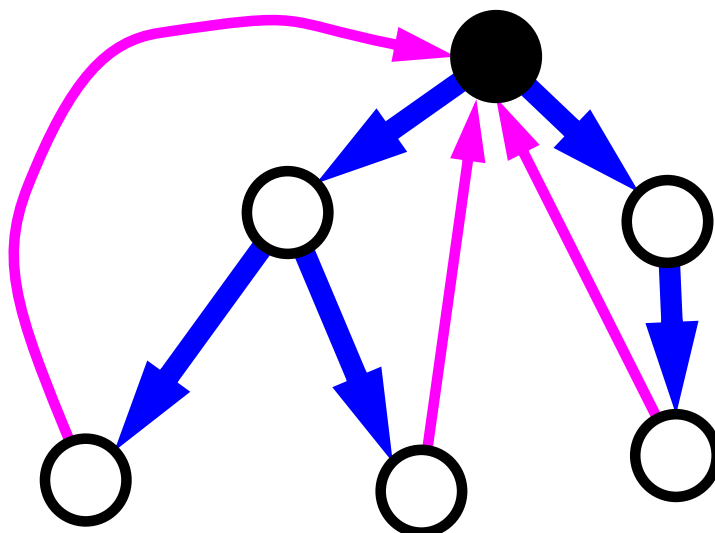
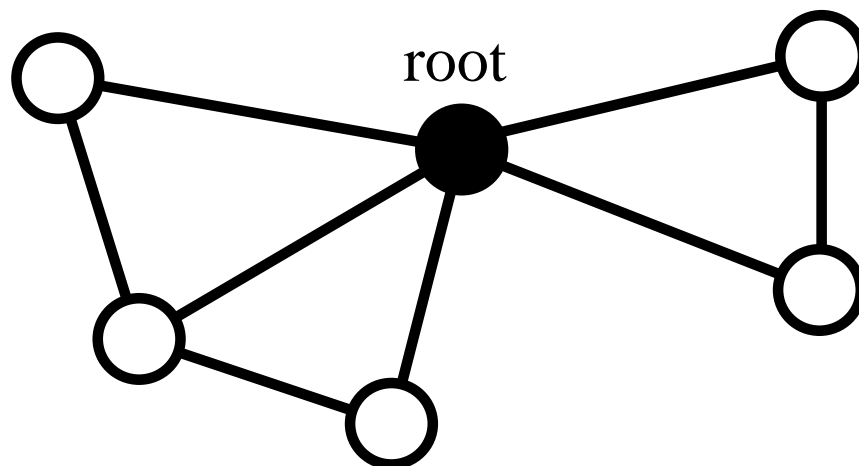
We shall characterize cutvertices using the **DFS** numbering and two properties ...



# Root Property

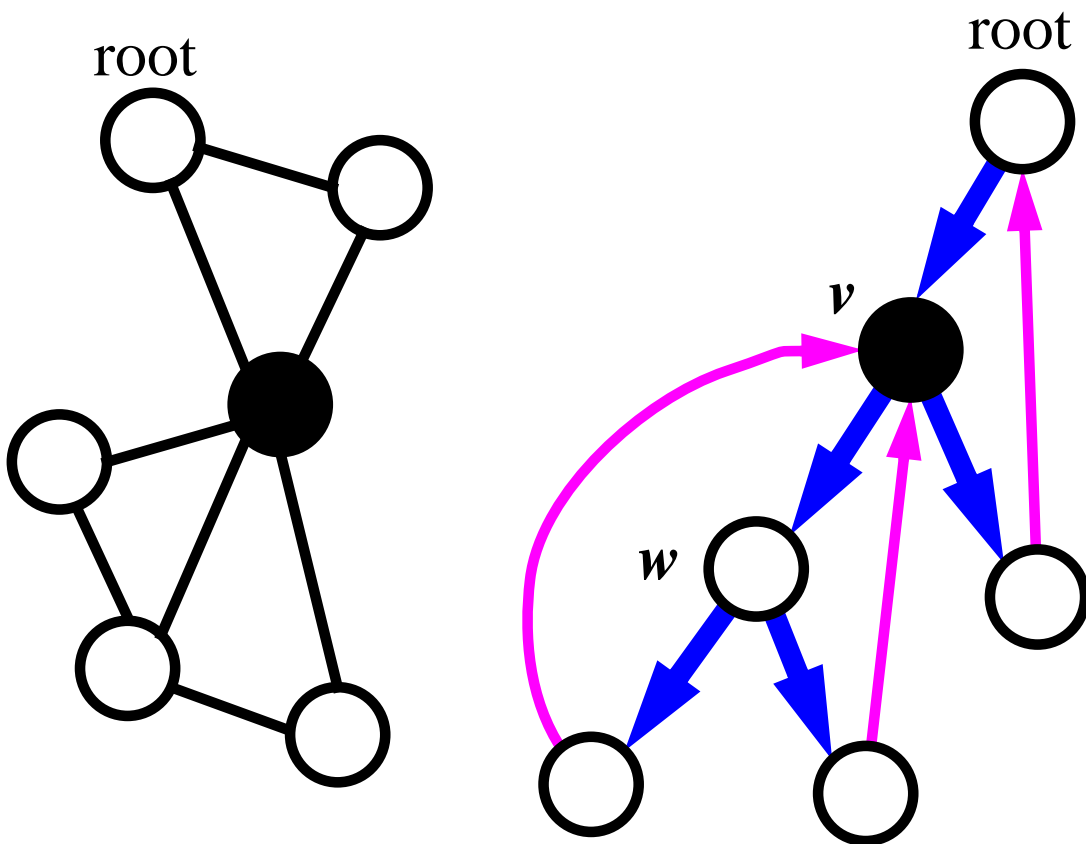
*The root of the DFS tree is a cutvertex if it has two or more outgoing tree edges.*

- no cross/horizontal edges
- must retrace back up
- stays within subtree to root, must go through root to other subtree



# Complicated Property

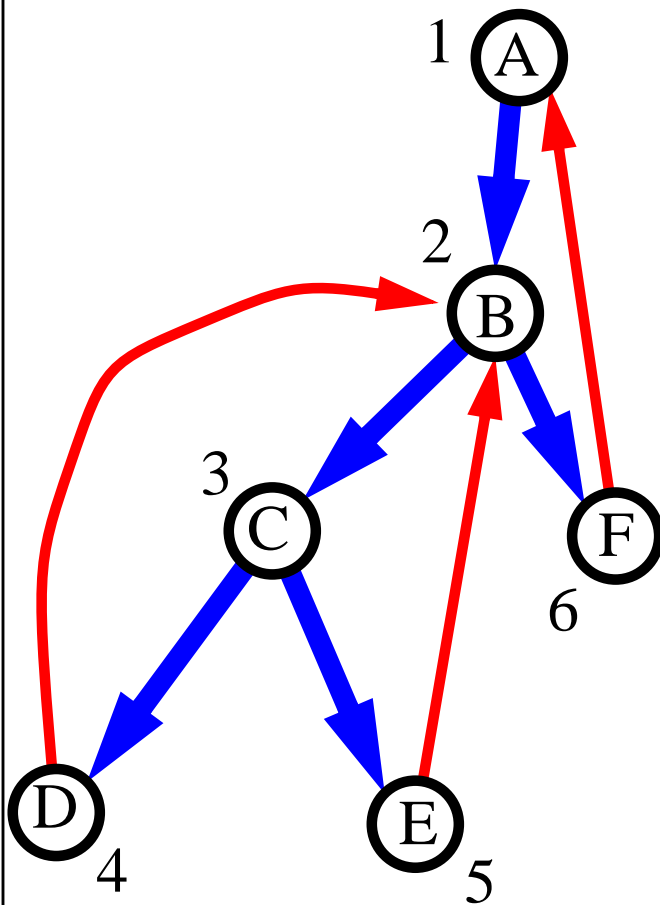
*A vertex  $v$  which is not the root of the DFS tree is a cutvertex if  $v$  has a child  $w$  such that no back edge starting in the subtree of  $w$  reaches an ancestor of  $v$ .*





# Definitions

- **low( $v$ )**: vertex with the lowest val (i.e., “highest” in the DFS tree) reachable from  $v$  by using a directed path that uses **at most one back edge**
- **Min( $v$ ) = val(low( $v$ ))**



$v$	low( $v$ )	Min( $v$ )
A	A	1
B	A	1
C	B	2
D	B	2
E	B	2
F	A	1



# DFS Algorithm for Finding Cutvertices

1. Perform **DFS** on the graph
2. Test if **root** of **DFS** tree has two or more tree edges (root property)
3. For each other vertex  $v$ , test if there is a tree edge  $(v,w)$  such that  $\text{Min}(w) \geq \text{val}[v]$  (complicated property)

Min( $v$ ) =  $\text{val}(\text{low}(v))$  is the minimum of:

- $\text{val}[v]$
- minimum of  $\text{Min}(w)$  for all tree edges  $(v,w)$
- minimum of  $\text{val}[z]$  for all back edges  $(v,z)$

Implement this **recursively** and you are done!!!!



# Finding the Biconnected Components

- DFS visits the vertices and edges of each biconnected component consecutively
- Use a stack to keep track of the biconnected component currently being traversed

