

University
of Glasgow

School of
Computing Science

ESSENCE

PERVASIVE & DISTRIBUTED INTELLIGENCE

Statistical Model Updates in Distributed Computing: An Optimal Stopping Theory Perspective

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Problem statement

❑ Internet of Things system:

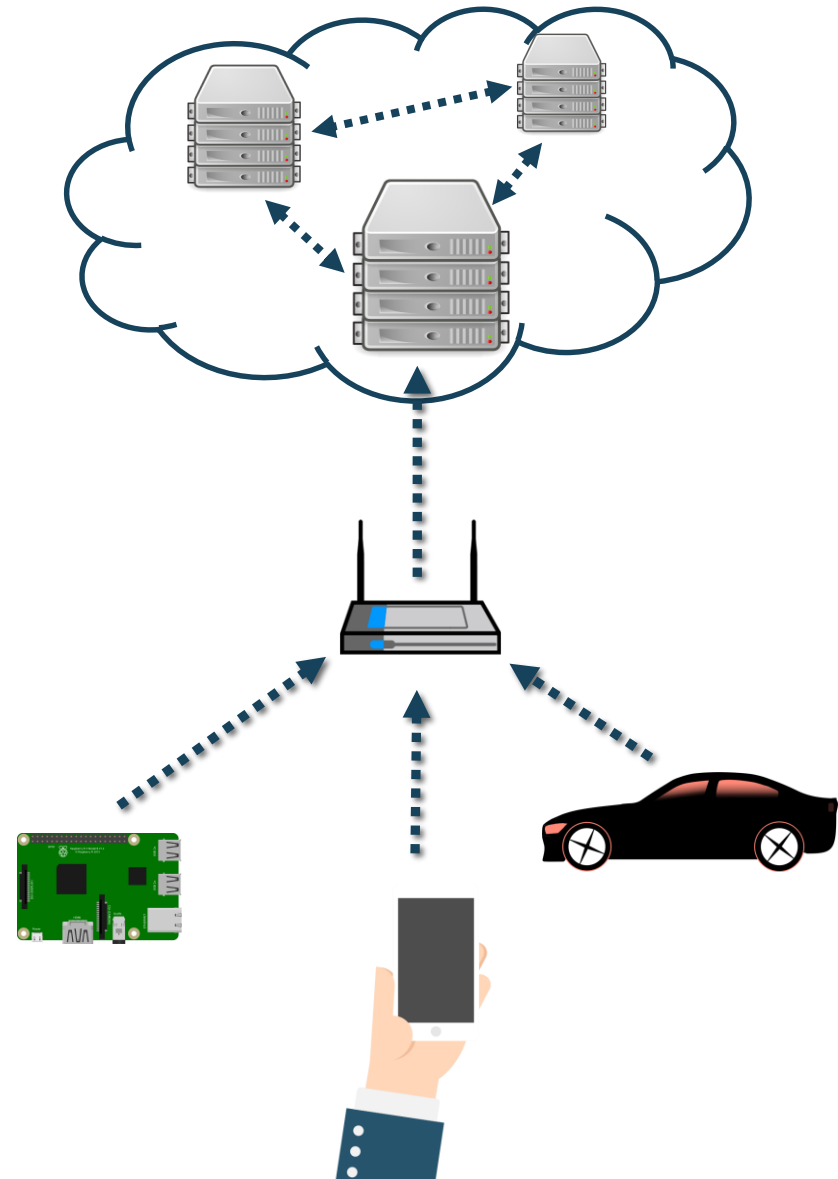
- ❑ Edge sensors
- ❑ Neighbourhood edge gateways
- ❑ Data centres (the Cloud)

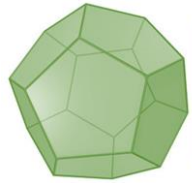
❑ What we **Are** doing:

- ❑ Sense multivariate contextual data at the edge
- ❑ Transfer the data to the Cloud for analysis
- ❑ Have accurate and up-to-date knowledge in the Cloud

❑ What we **Don't** want:

- ❑ Computational overhead at the Data centres and sensors
- ❑ Communication overhead
- ❑ High network bandwidth





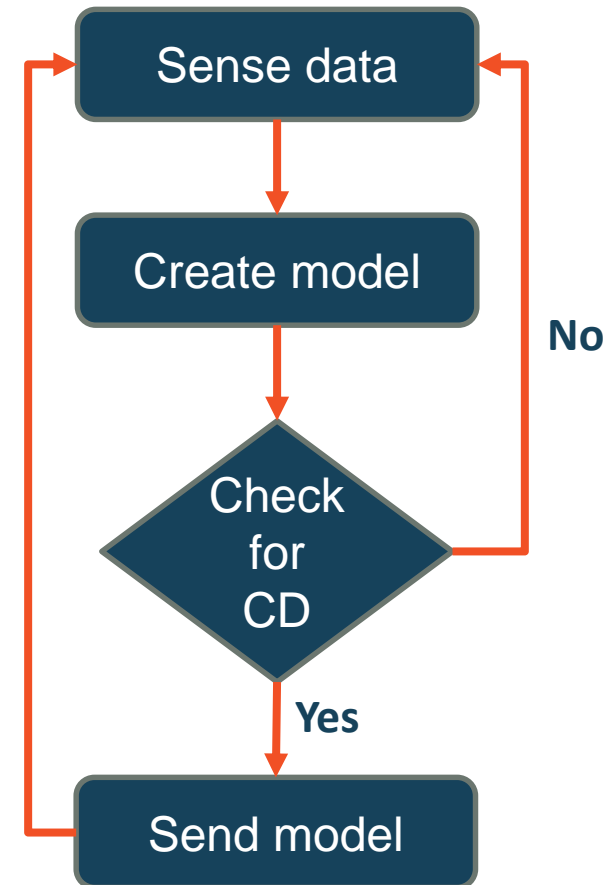
Problem statement (Cont'd)

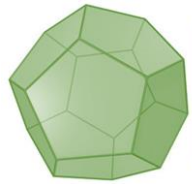
❑ What we **Can** do:

- ❑ **Gather** some of the sensed data in the sensor
- ❑ **Create** a model from that data
- ❑ **Communicate** the model
- ❑ **Wait** until a Model Concept Drift (CD) has occurred
- ❑ **Communicate** an updated model

❑ What we **Will** achieve:

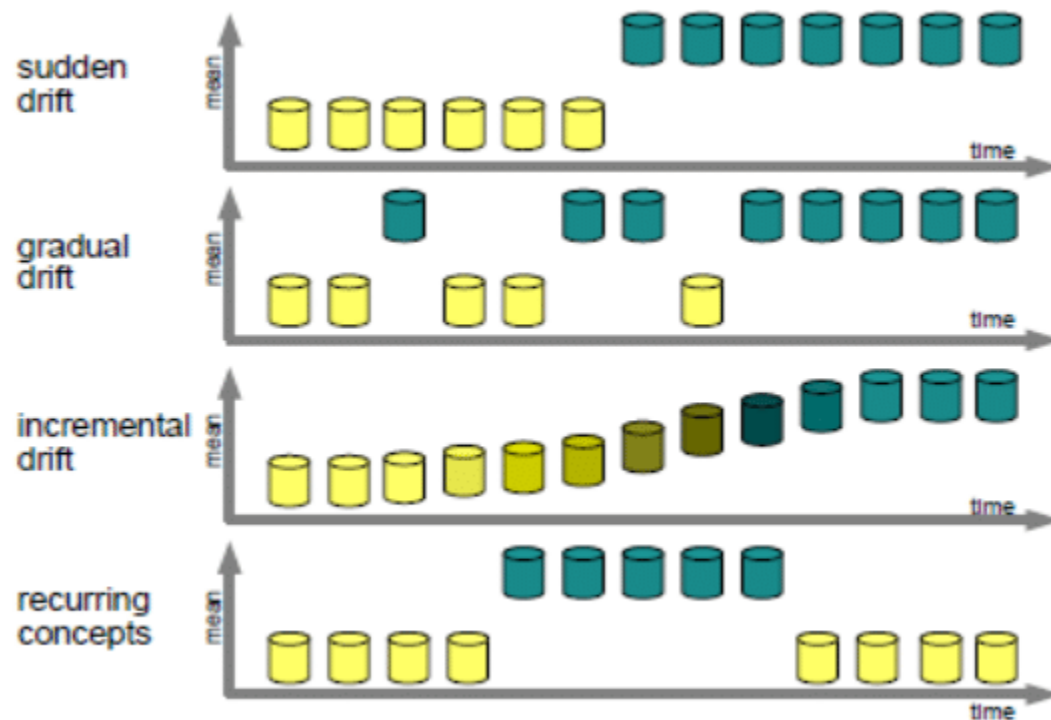
- ❑ **Less communication** in the network
- ❑ **Lower bandwidth** requirement
- ❑ Data is delivered to the datacentre **partially analysed**
- ❑ Data is **anonymised** by preserving the raw context at the sensor level

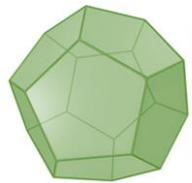




What is a Concept Drift?

- **Def.** A changing context which induces a change in the target concepts (Widmer & Kubat, 1996)





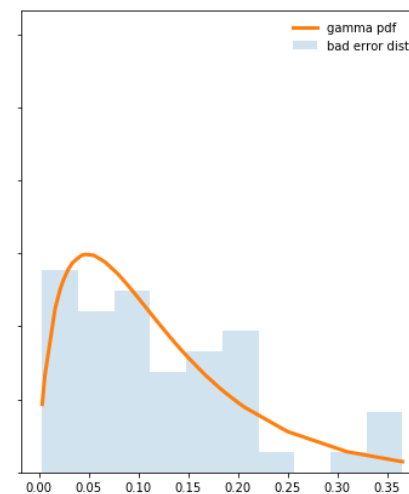
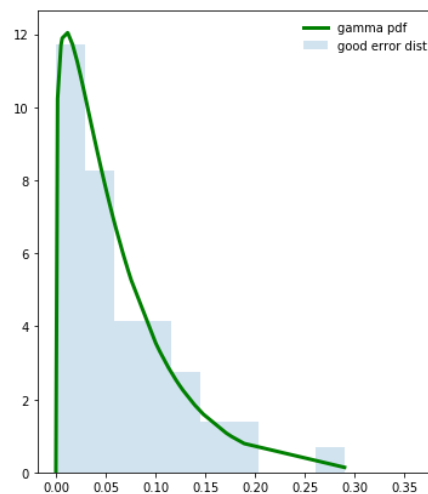
Handling concept drift

Using Cumulative Sum (CuSum)^[*]

- Using the Absolute Error Difference between current model and previously sent model on the most up-to-date subset of the data:
 - $\Delta e = |e - e'|$

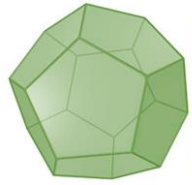
- Make assumption on the **Good Distribution** and the **Bad distribution**

- Calculate the probability density functions of both:
 - P_{good} and P_{bad}



^[*] Invented by E. Page, Uni of Cambridge, 1954

Fig. **Good** Distribution vs. **Bad** Distribution



Handling concept drift

Using Cumulative Sum (CuSum) (Cont'd)

- For each new Δe calculate the log-likelihood ratio:

$$\square l_t = L_{\Delta e} = \ln \frac{P_{\Delta e | bad}}{P_{\Delta e | good}}$$

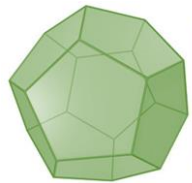
- Keep a record of all log-likelihood ratios sums:

$$\square S[t] = \sum_{k=0}^t l_k$$

- Decision value:

$$\square g = S[t] - \min_{0 \leq k \leq t-1} (S[k])$$

- Update criteria: $g > h$, where $h \leftarrow threshold$

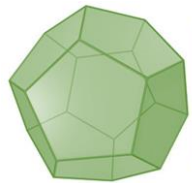


From CuSum to Optimal Stopping Theory

- ❑ **What does Optimal Stopping Theory deal with?**
 - ❑ How to estimate the best time to **stop** and gain the **highest reward** or suffer the least penalty?

- ❑ **Popular examples:**
 - ❑ The Secretary problem
 - ❑ The Blackjack Card game
 - ❑ The House Selling problem

- ❑ **Our problem:**
 - ❑ **Delay** sending an update as much as possible until a **change** in the distribution has occurred



From CuSum to OST (Cont'd)

- We use the cumulative sum principle on the absolute error rate, which is not allowed to exceed Θ

- $Z_t = \Delta e_t = |e_t - e'_t|$

- $S_t = \sum_{k=0}^t Z_k$

- Optimise t^* while maximising the reward function

$$V_t = \begin{cases} t, S_t \leq \Theta; & \text{if we didn't update and the next } \Delta e \text{ was low} \\ -B, S_t > \Theta; & \text{if we didn't update and the next } \Delta e \text{ was high} \end{cases}$$

- From here we can obtain the expected reward at time t

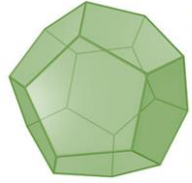
$$\begin{aligned} \Rightarrow \mathbb{E}[V_t] &= t \cdot P(S_t \leq \Theta) + (-B \cdot P(S_t > \Theta)) \\ &= (t + B) \cdot P(S_t \leq \Theta) - B \end{aligned}$$

- Given the realisation of all random variables up to time t , let us have the **filtration**

$$\mathbb{F}_t = \{S_1, \dots, S_t\} \cup \{Z_1, \dots, Z_t\}$$

- From that we can express the conditional expectation of the future reward V_{t+1}

$$\mathbb{E}[V_{t+1} | \mathbb{F}_t] = (t + 1 + B) \cdot P(S_{t+1} \leq \Theta | \mathbb{F}_t) - B$$



From CuSum to OST (Cont'd)

- The equation $S_t = \sum_{k=0}^t Z_k$ can be used to express the sum at time $t + 1$:

$$S_{t+1} = \sum_{k=0}^{t+1} Z_k = \sum_{k=0}^t Z_k + Z_{t+1} = S_t + Z_{t+1}$$

- This leads to finding that the **probability of the future sum** being less than θ given our filtration equals the **cumulative distribution function** of Z being less than or equal to $\theta - S_t$:

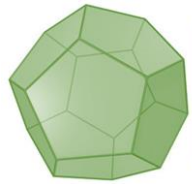
$$\begin{aligned} P(S_{t+1} \leq \theta | \mathbb{F}_t) &= P(S_t + Z_{t+1} \leq \theta | \mathbb{F}_t) \\ &= P(Z_{t+1} \leq \theta - S_t | \mathbb{F}_t) \\ &= F_Z(\theta - S_t) \end{aligned}$$

- Now we can substitute for the conditional expectation of the future value and obtain:

$$\mathbb{E}[V_{t+1} | \mathbb{F}_t] = (t + 1 + B) \cdot F_Z(\theta - S_t) - B$$

- When the **currently obtained reward** is more than the **conditional expected future reward**, we want to send an updated model. That is when the following is satisfied:

$$V_t \geq \mathbb{E}[V_{t+1} | \mathbb{F}_t] \Leftrightarrow F_Z(\theta - S_t) \leq \frac{t + B}{t + 1 + B}$$



Other update policies and their rationale

❑ Median-based policy

❑ Update criteria: $\Delta e_t > \alpha * \text{median}(\Delta e_1, \dots, \Delta e_{t-1})$

❑ Accuracy-based policy

❑ Update criteria: $e_t > e'_t$

❑ Random-based policy

❑ Update criteria: $\text{generate}(\{1|0\}, \text{prob} = \text{optimal policy})$



Experimenting using real life sensor data

❑ GNFUV Unmanned Surface Vehicles Sensor Dataset

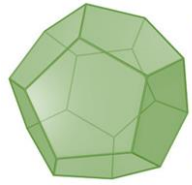
(Harth & Anagnostopoulos, 2018)

- ❑ **collected data:** (humidity, temperature)
- ❑ used with **Linear Regression** models

❑ Gas Sensors for Home Activity Monitoring Dataset

(Huerta et. al., 2016)

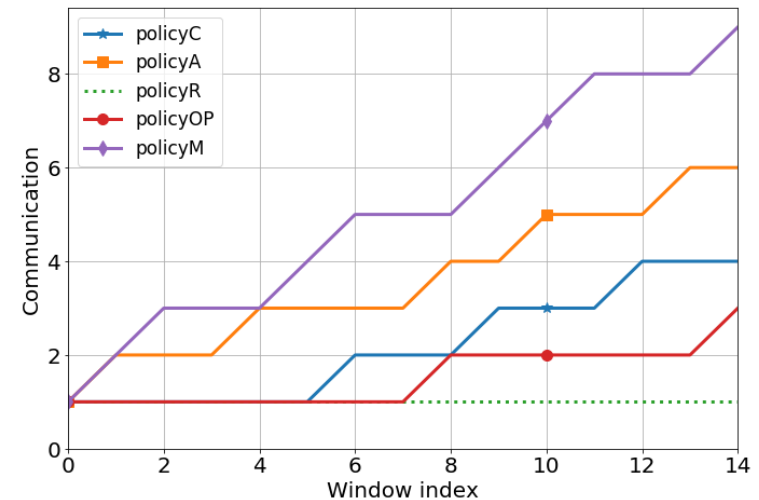
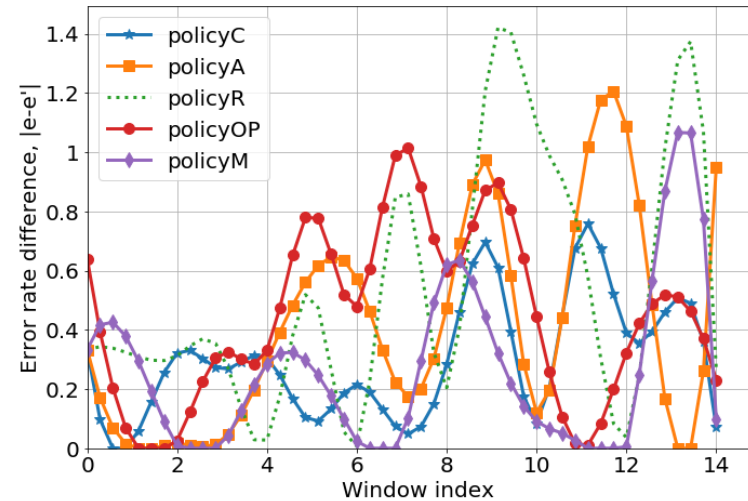
- ❑ **collected data:** (humidity, temperature, values from 8 metal-oxide sensors)
- ❑ used with **Support Vector Regression** (with an RBF kernel) models
- ❑ included artificial incremental concept drift in the data

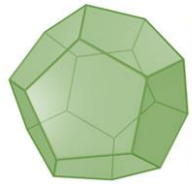


Our results for Linear Regression Models

❑ The absolute error for the **optimal policy** does not drastically deviate from the other policies

❑ The **optimal policy** saves on average **5 times** more communication





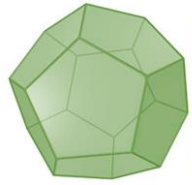
ANOVA test for Linear Regression

- ❑ Looking for a statistical significant difference b/w policies:
 - ❑ waiting time

ANOVA p-value for waiting time		
<i>sensor pi3</i>	1.248e-30	<= 0.05
<i>sensor pi4</i>	7.893e-14	<= 0.05

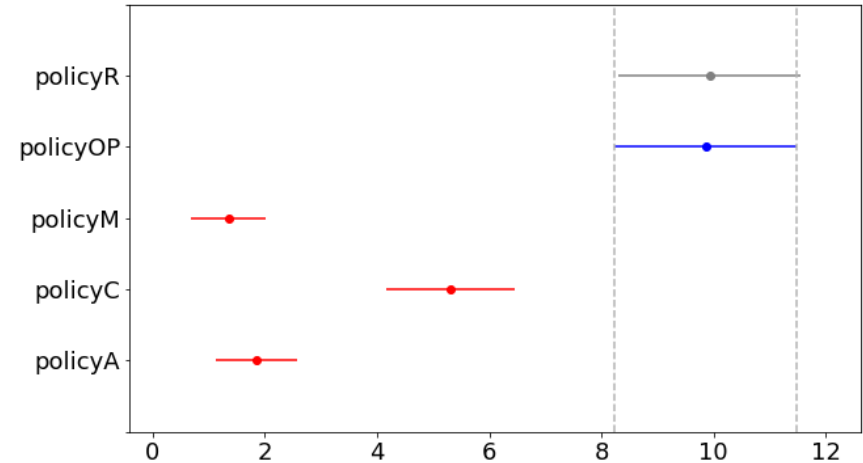
- ❑ absolute error

ANOVA p-value for abs error		
<i>sensor pi3</i>	1.244e-13	<= 0.05
<i>sensor pi4</i>	2.723e-17	<= 0.05

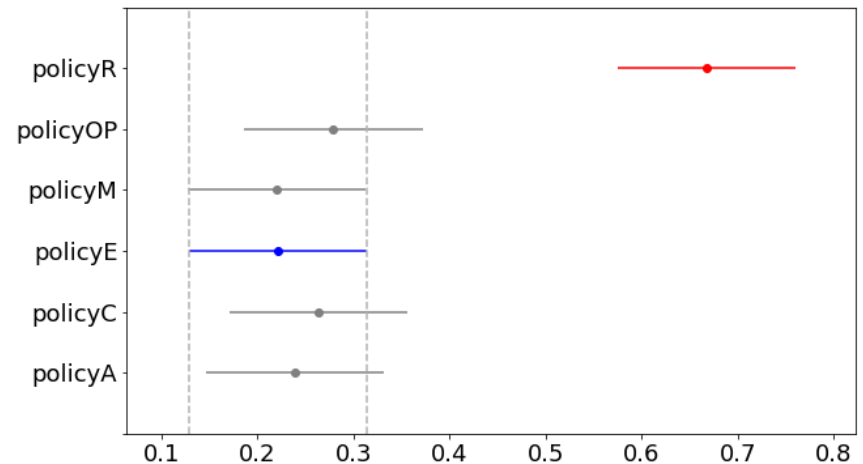


Tukey's HSD test for Linear Regression

The waiting time for the **optimal policy** has a higher mean and the difference is **statistically significant**.



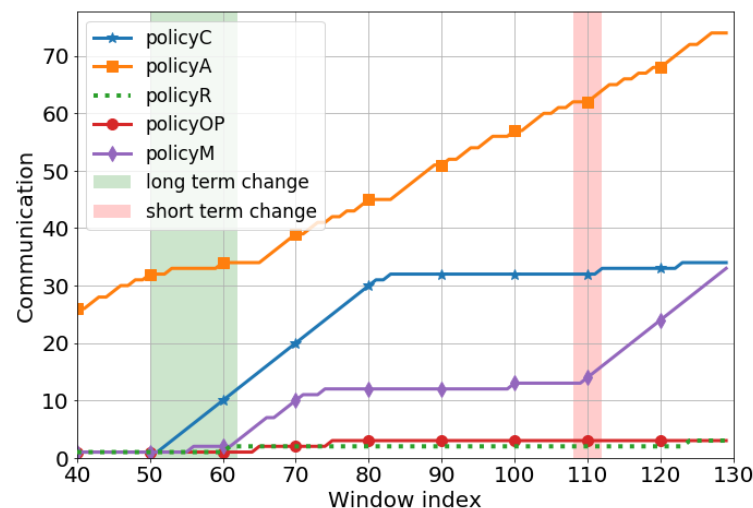
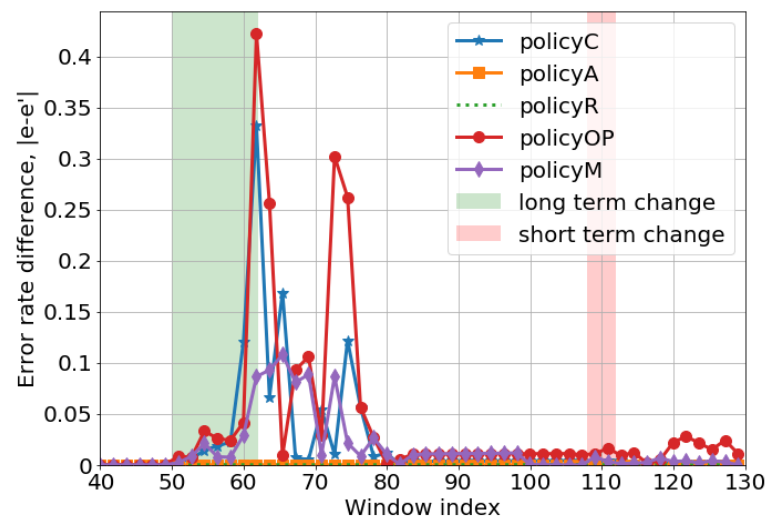
The difference in the absolute error between the **optimal policy** and when always having the most up-to-date model is **not statistically significant**.

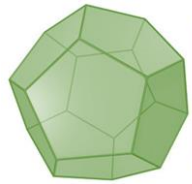




Our results for Support Vector Regression Models

- The absolute error for the **optimal policy** and the **cusum policy** deviate the most from the **accurate policy**
- The **optimal policy** waits on average **30 times** longer than the other policies





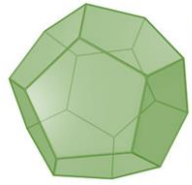
ANOVA test for Support Vector Regression Models

- ❑ Looking for a statistical significant difference b/w policies:
 - ❑ waiting time

ANOVA p-value for waiting time		
<i>sensor R3</i>	9.198e-18	<= 0.05
<i>sensor R5</i>	1.477e-32	<= 0.05

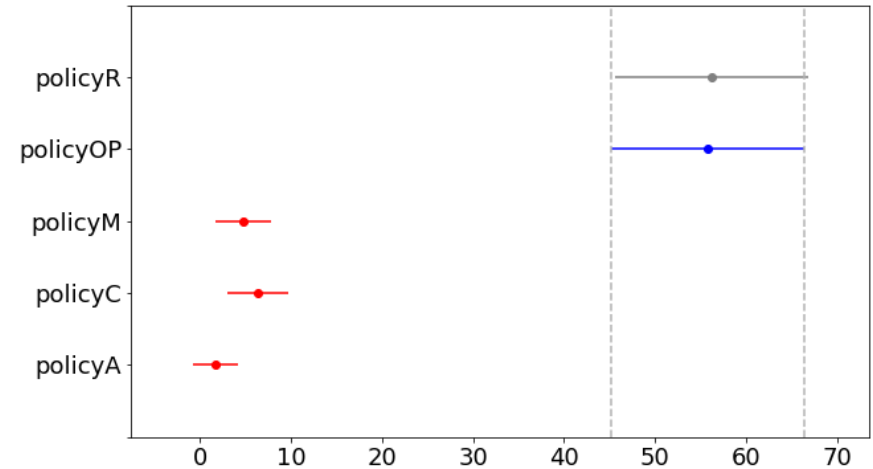
- ❑ absolute error

ANOVA p-value for abs error		
<i>sensor R3</i>	6.003e-23	<= 0.05
<i>sensor R5</i>	1.062e-11	<= 0.05

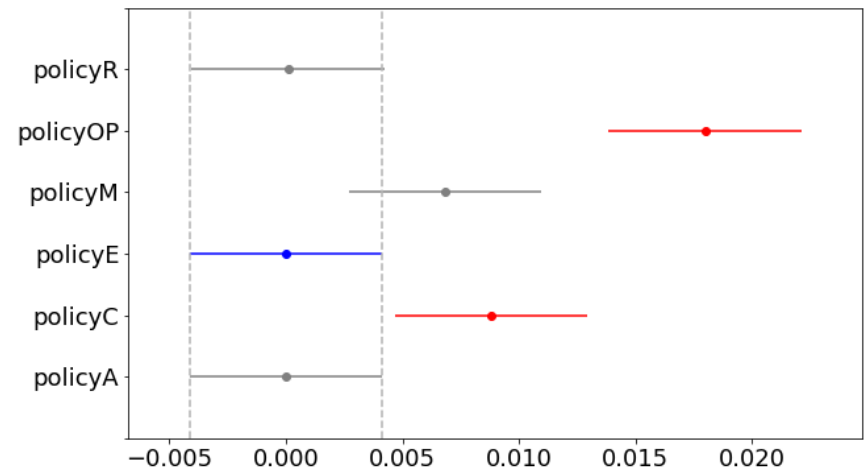


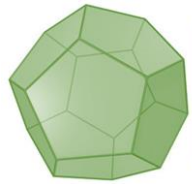
Tukey's HSD test for Support Vector Regression Models

The waiting time for the **optimal policy** has a higher mean and the difference is **statistically significant**.



The **optimal policy** has a higher absolute error rate and the difference is **statistically significant** from the rest of the policies.





Conclusion

Policy type	High quality prediction models	Lower quality prediction model
CuSum	high error and high communication	☺
Accuracy-based	☺	high communication
Optimal	high error	☺
Median-base	☺	high communication



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Thank you!

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