Behavioural Type Inference for Object-Oriented Languages Ongoing work

António Ravara Work with Adrian Francalanza, Hans Hüttel and Mario Bravetti

NOVA LINCS and DI-FCT, Univ NOVA de Lisboa

April 17, 2015

Goal

- Behavioural types: basis for communication-intensive distributed systems.
- Aim: certified software for global services (by automatically checking behavioural properties of communicating systems).
- To encourage the industrial adoption of advanced programming languages and tools.

Present situation

- Widely used programming languages still give poor support to ensure protocol compatibility.
- Component-based software development deals with legacy code, assembling new applications from code-bases.
- Some languages (BICA, MOOL, Plaid, SJ) already do behavioural type-checking.

António Ravara Work with Adrian Francalanza, Hans Hüttel and

Goal

- Behavioural types: basis for communication-intensive distributed systems.
- Aim: certified software for global services (by automatically checking behavioural properties of communicating systems).
- To encourage the industrial adoption of advanced programming languages and tools.

Present situation

- Widely used programming languages still give poor support to ensure protocol compatibility.
- Component-based software development deals with legacy code, assembling new applications from code-bases.
- Some languages (BICA, MOOL, Plaid, SJ) already do behavioural type-checking.

António Ravara Work with Adrian Francalanza, Hans Hüttel and

Goal

- Behavioural types: basis for communication-intensive distributed systems.
- Aim: certified software for global services (by automatically checking behavioural properties of communicating systems).
- To encourage the industrial adoption of advanced programming languages and tools.

Present situation

- Widely used programming languages still give poor support to ensure protocol compatibility.
- Component-based software development deals with legacy code, assembling new applications from code-bases.
- Some languages (BICA, MOOL, Plaid, SJ) already do behavioural type-checking.

António Ravara Work with Adrian Francalanza, Hans Hüttel and

Goal

- Behavioural types: basis for communication-intensive distributed systems.
- Aim: certified software for global services (by automatically checking behavioural properties of communicating systems).
- To encourage the industrial adoption of advanced programming languages and tools.

Present situation

- Widely used programming languages still give poor support to ensure protocol compatibility.
- Component-based software development deals with legacy code, assembling new applications from code-bases.
- Some languages (BICA, MOOL, Plaid, SJ) already do behavioural type-checking.

António Ravara Work with Adrian Francalanza, Hans Hüttel and

Goal

- Behavioural types: basis for communication-intensive distributed systems.
- Aim: certified software for global services (by automatically checking behavioural properties of communicating systems).
- To encourage the industrial adoption of advanced programming languages and tools.

Present situation

- Widely used programming languages still give poor support to ensure protocol compatibility.
- Component-based software development deals with legacy code, assembling new applications from code-bases.
- Some languages (BICA, MOOL, Plaid, SJ) already do behavioural type-checking.

António Ravara Work with Adrian Francalanza, Hans Hüttel and

Goal

- Behavioural types: basis for communication-intensive distributed systems.
- Aim: certified software for global services (by automatically checking behavioural properties of communicating systems).
- To encourage the industrial adoption of advanced programming languages and tools.

Present situation

- Widely used programming languages still give poor support to ensure protocol compatibility.
- Component-based software development deals with legacy code, assembling new applications from code-bases.
- Some languages (BICA, MOOL, Plaid, SJ) already do behavioural type-checking.

António Ravara Work with Adrian Francalanza, Hans Hüttel and Be

Goal

- Behavioural types: basis for communication-intensive distributed systems.
- Aim: certified software for global services (by automatically checking behavioural properties of communicating systems).
- To encourage the industrial adoption of advanced programming languages and tools.

Present situation

- Widely used programming languages still give poor support to ensure protocol compatibility.
- Component-based software development deals with legacy code, assembling new applications from code-bases.
- Some languages (BICA, MOOL, Plaid, SJ) already do behavioural type-checking.

António Ravara Work with Adrian Francalanza, Hans Hüttel and Beh

- ► A file system no read before open or an iterator no next before hasNext.
- Valid method usage sequences require a protocol, even in a sequential setting.
- One needs to delimit the set of admissible call sequences: protocols as (class) types.



- ► A file system no read before open or an iterator no next before hasNext.
- Valid method usage sequences require a protocol, even in a sequential setting.
- One needs to delimit the set of admissible call sequences: protocols as (class) types.



- ► A file system no read before open or an iterator no next before hasNext.
- Valid method usage sequences require a protocol, even in a sequential setting.
- One needs to delimit the set of admissible call sequences: protocols as (class) types.



- ► A file system no read before open or an iterator no next before hasNext.
- Valid method usage sequences require a protocol, even in a sequential setting.
- One needs to delimit the set of admissible call sequences: protocols as (class) types.



- ► A file system no read before open or an iterator no next before hasNext.
- Valid method usage sequences require a protocol, even in a sequential setting.
- One needs to delimit the set of admissible call sequences: protocols as (class) types.



- ► A file system no read before open or an iterator no next before hasNext.
- Valid method usage sequences require a protocol, even in a sequential setting.
- One needs to delimit the set of admissible call sequences: protocols as (class) types.



- ► A file system no read before open or an iterator no next before hasNext.
- Valid method usage sequences require a protocol, even in a sequential setting.
- One needs to delimit the set of admissible call sequences: protocols as (class) types.



To *infer*, from "standard" (concurrent) O.-O. code, behavioural (class) types ensuring safe interoperability.

A type inference system

- either fails: the code is not well-typed (in the standard sense) or it may produce a run-time error due to calling methods in an incorrect order;
- or returns a new version of the code with the classes annotated with behavioural types, ensuring *object interoperability*.

To *infer*, from "standard" (concurrent) O.-O. code, behavioural (class) types ensuring safe interoperability.

A type inference system

- either fails: the code is not well-typed (in the standard sense) or it may produce a run-time error due to calling methods in an incorrect order,
- or returns a new version of the code with the classes annotated with behavioural types, ensuring *object interoperability*.

To *infer*, from "standard" (concurrent) O.-O. code, behavioural (class) types ensuring safe interoperability.

A type inference system

- either fails: the code is not well-typed (in the standard sense) or it may produce a run-time error due to calling methods in an incorrect order,
- or returns a new version of the code with the classes annotated with behavioural types, ensuring *object interoperability*.

To *infer*, from "standard" (concurrent) O.-O. code, behavioural (class) types ensuring safe interoperability.

A type inference system

- either fails: the code is not well-typed (in the standard sense) or it may produce a run-time error due to calling methods in an incorrect order.
- or returns a new version of the code with the classes annotated with behavioural types, ensuring *object interoperability*.

To *infer*, from "standard" (concurrent) O.-O. code, behavioural (class) types ensuring safe interoperability.

A type inference system

- either fails: the code is not well-typed (in the standard sense) or it may produce a run-time error due to calling methods in an incorrect order;
- or returns a new version of the code with the classes annotated with behavioural types, ensuring object interoperability.

To *infer*, from "standard" (concurrent) O.-O. code, behavioural (class) types ensuring safe interoperability.

A type inference system

- either fails: the code is not well-typed (in the standard sense) or it may produce a run-time error due to calling methods in an incorrect order;
- or returns a new version of the code with the classes annotated with behavioural types, ensuring *object interoperability*.

Why would a sequence of method calls produce an error? Why would a program get stuck?

forever for the result of a callee that does not return. String read(){if null(s) return s; }

Type-safety

Why would a sequence of method calls produce an error? One may get a null pointer exception – calling *read* before open amounts to read a un-instantiated variable.

```
String s;
// @req null(s) @ens !null(s)
void open(){s = "";}
// @req !null(s) @ens !null(s)
String read(){return s;}
```

```
Why would a program get stuck?
An object may not complete its protocol – a caller may wait
forever for the result of a callee that does not return.
String read(){if null(s) return s; }
```

Type-safety

 Why would a sequence of method calls produce an error? One may get a null pointer exception – calling *read* before *open* amounts to read a un-instantiated variable. *Class F*{

String s;

```
// @req null(s) @ens !null(s)
```

```
void open(){s = "";}
```

```
// @req !null(s) @ens !null(s)
String read(){return s; }
```

```
Why would a program get stuck?
An object may not complete its protocol – a caller may wait
forever for the result of a callee that does not return.
String read(){if null(s) return s;}
```

Type-safety

 Why would a sequence of method calls produce an error? One may get a null pointer exception – calling *read* before open amounts to read a un-instantiated variable. Class F{

String s;

// @req null(s) @ens !null(s)

void open(){s = ""; }
// @reg !null(s) @ens !null(s)

String read(){return s; }

Why would a program get stuck?

An object may not complete its protocol – a caller may wait forever for the result of a callee that does not return. *String read*(){*if null(s) return s*; }

 Why would a sequence of method calls produce an error? One may get a null pointer exception – calling *read* before open amounts to read a un-instantiated variable. Class F{

String s;

```
// @req null(s) @ens !null(s)
void open(){s = "";}
// @req !null(s) @ens !null(s)
String read(){return s;}
}
```

Why would a program get stuck? An object may not complete its protocol – a caller may wait forever for the result of a callee that does not return. String read(){if null(s) return s; }

• Absence of (null pointer) exceptions.

► The protocol of critical resources is fully executed.

- 1. Infer pre- and post-conditions for each method.
- 2. Generate a finite-state representation of all possible safe sequences of methods calls, one for each class its usage.
- 3. Since the availability of some method may depend on the return value of the previous method, the usage language should support both external and internal choice.
- 4. Type-check the main class to verify correct class usage.

- Absence of (null pointer) exceptions.
- The protocol of critical resources is fully executed.

- 1. Infer pre- and post-conditions for each method.
- 2. Generate a finite-state representation of all possible safe sequences of methods calls, one for each class its usage.
- 3. Since the availability of some method may depend on the return value of the previous method, the usage language should support both external and internal choice.
- 4. Type-check the main class to verify correct class usage.

- Absence of (null pointer) exceptions.
- The protocol of critical resources is fully executed.

- 1. Infer pre- and post-conditions for each method.
- Generate a finite-state representation of all possible safe sequences of methods calls, one for each class – its usage.
- 3. Since the availability of some method may depend on the return value of the previous method, the usage language should support both external and internal choice.
- 4. Type-check the main class to verify correct class usage.

- Absence of (null pointer) exceptions.
- The protocol of critical resources is fully executed.

- 1. Infer pre- and post-conditions for each method.
- 2. Generate a finite-state representation of all possible safe sequences of methods calls, one for each class its usage.
- 3. Since the availability of some method may depend on the return value of the previous method, the usage language should support both external and internal choice.
- 4. Type-check the main class to verify correct class usage.

- Absence of (null pointer) exceptions.
- The protocol of critical resources is fully executed.

Procedure

- 1. Infer pre- and post-conditions for each method.
- Generate a finite-state representation of all possible safe sequences of methods calls, one for each class – its usage.
- 3. Since the availability of some method may depend on the return value of the previous method, the usage language should support both external and internal choice.

4. Type-check the main class to verify correct class usage.

- Absence of (null pointer) exceptions.
- The protocol of critical resources is fully executed.

- 1. Infer pre- and post-conditions for each method.
- Generate a finite-state representation of all possible safe sequences of methods calls, one for each class – its usage.
- 3. Since the availability of some method may depend on the return value of the previous method, the usage language should support both external and internal choice.
- 4. Type-check the main class to verify correct class usage.

- Whaley et al. consider that interfaces are just finite state machines and do not ensure safety.
- Alur et al. start from Whaley's paper and derive history-dependent behavioural interfaces, but do not deal with (inter-object) references.
- Nanda et al. improve on Alur's work deriving the abstract typestate graph representing the transitions of the abstract heap state.

- Whaley et al. consider that interfaces are just finite state machines and do not ensure safety.
- Alur et al. start from Whaley's paper and derive history-dependent behavioural interfaces, but do not deal with (inter-object) references.
- Nanda et al. improve on Alur's work deriving the abstract typestate graph representing the transitions of the abstract heap state.

- Whaley et al. consider that interfaces are just finite state machines and do not ensure safety.
- Alur et al. start from Whaley's paper and derive history-dependent behavioural interfaces, but do not deal with (inter-object) references.
- Nanda et al. improve on Alur's work deriving the abstract typestate graph representing the transitions of the abstract heap state.

- Whaley et al. consider that interfaces are just finite state machines and do not ensure safety.
- Alur et al. start from Whaley's paper and derive history-dependent behavioural interfaces, but do not deal with (inter-object) references.
- Nanda et al. improve on Alur's work deriving the abstract typestate graph representing the transitions of the abstract heap state.

References

Papers

- R. Alur, P. Cerny, P. Madhusudan, and W. Nam. Synthesis of interface specifications for java classes. In POPL'05, ACM.
- M. Nanda, C. Grothoff, and S. Chandra. Deriving object typestates in the presence of inter-object references. SIGPLAN Not., 40(10):7796, ACM, 2005.
- J. Whaley, M. Martin, and M. Lam. Automatic extraction of object-oriented component interfaces. In ISSTA'02, ACM.

Tools

- BICA http://gloss.di.fc.ul.pt/bica
- MOOL http://gloss.di.fc.ul.pt/mool
- Plaid http://www.cs.cmu.edu/~aldrich/plaid/
- ► SJ http://www.doc.ic.ac.uk/~rhu/sessionj.html