chemistry of typestates

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typestate-oriented programming (Aldrich et al. '09)

```
class File {
  public final String fileName;



  public method open() {

      handle = fopen(fileName);
  }


  private FILE* handle;                  // meaningful if open
  public method close() { ... }
  public method read()
  { ...fread(handle)... }                // valid if open
}
```

typestate-oriented programming (Aldrich et al. '09)

```
class File {
  public final String fileName;
}

state ClosedFile of File {                    // explicit state
  public method open() {

      handle = fopen(fileName);
} }

state OpenFile of File {                      // explicit state
  private FILE* handle;                       // meaningful if open
  public method close() { ... }
  public method read()
  { ...fread(handle)... }                     // valid if open
}
```

typestate-oriented programming (Aldrich et al. '09)

```
class File {
  public final String fileName;
}

state ClosedFile of File {                    // explicit state
  public method open() {                      [Closed >> Open]

      handle = fopen(fileName);
} }

state OpenFile of File {                      // explicit state
  private FILE* handle;                       // meaningful if open
  public method close() { ... }               [Open >> Closed]
  public method read()
  { ...fread(handle)... }                     // valid if open
}
```

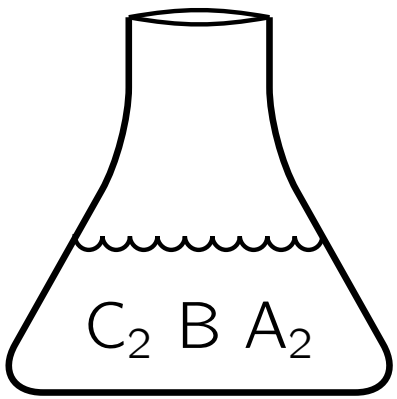
typestate-oriented programming (Aldrich et al. '09)

```
class File {
  public final String fileName;
}

state ClosedFile of File {                  // explicit state
  public method open() {                    [Closed >> Open]
    this <- OpenFile {                      // explicit state change
      handle = fopen(fileName);
} } }

state OpenFile of File {                    // explicit state
  private FILE* handle;                     // meaningful if open
  public method close() { ... }             [Open >> Closed]
  public method read()
  { ...fread(handle)... }                   // valid if open
}
```

the chemical metaphor (Berry & Boudol'92)

program behavior
= chemical reaction

$$A \mid B \mid C \quad \triangleright \quad D \mid E$$

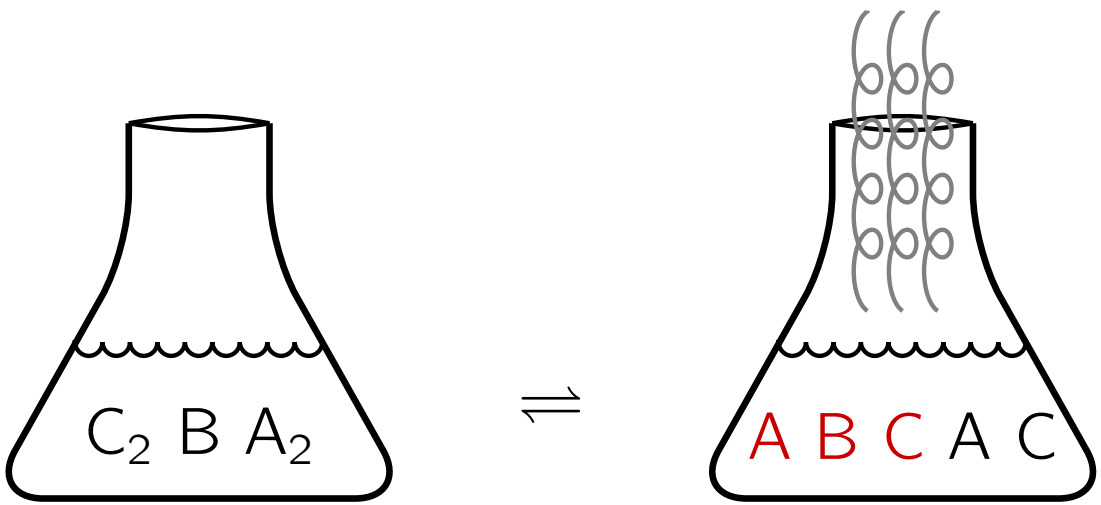


program state
= solution

the chemical metaphor (Berry & Boudol'92)

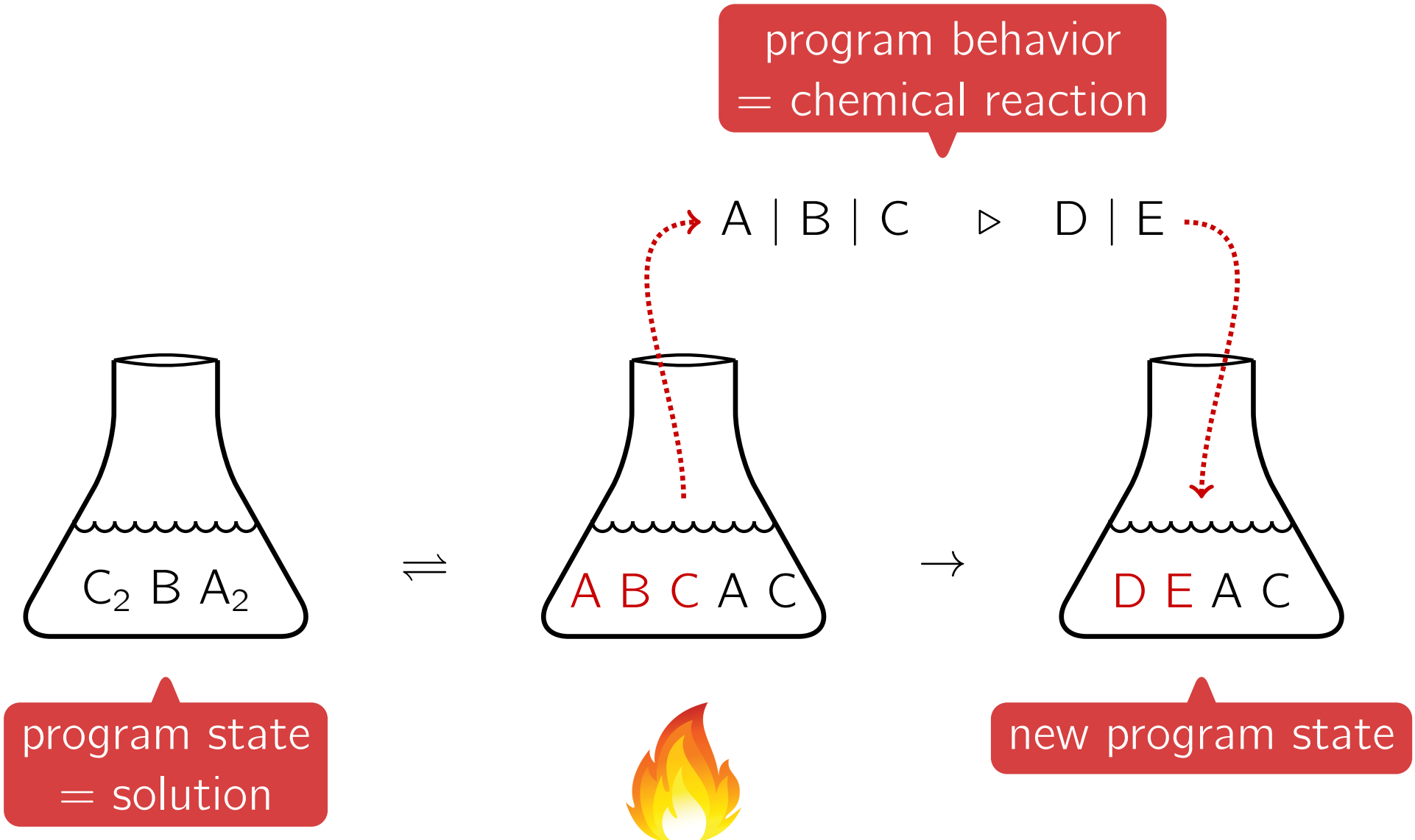
program behavior
= chemical reaction

$$A \mid B \mid C \quad \triangleright \quad D \mid E$$



program state
= solution

the chemical metaphor (Berry & Boudol'92)



the file object revisited

```
def file =




in
```

Objective Join Calculus (Fournet, Laneve, Maranget, Rémy '03)

the file object revisited

```
def file =
    CLOSED  | open(n,r) ▷
```

compound molecule
= state + operation

```
in
```

Objective Join Calculus (Fournet, Laneve, Maranget, Rémy '03)

the file object revisited

```
def file =
    CLOSED  | open(n,r) ▷ let h = fopen(n) in
                           file.OPEN(h) | r.reply(file)

in
```

state change

Objective Join Calculus (Fournet, Laneve, Maranget, Rémy '03)

the file object revisited

```
def file =
    CLOSED  | open(n,r) ▷ let h = fopen(n) in
                           file.OPEN(h) | r.reply(file)
or OPEN(h) | close(r)  ▷ fclose(h);
                           file.CLOSED  | r.reply(file)
in
```

scoping rules prevent invalid field access

Objective Join Calculus (Fournet, Laneve, Maranget, Rémy '03)

the file object revisited

```
def file =
    CLOSED  | open(n,r) ▷ let h = fopen(n) in
                           file.OPEN(h) | r.reply(file)
or OPEN(h) | close(r)  ▷ fclose(h);
                           file.CLOSED  | r.reply(file)
or OPEN(h) | read(r)   ▷ let v = fread(h) in
                           file.OPEN(h) | r.reply(v,file)
in file.CLOSED
```

no state change

Objective Join Calculus (Fournet, Laneve, Maranget, Rémy '03)

the file object revisited

```
def file =
    CLOSED  | open(n,r) ▷ let h = fopen(n) in
                           file.OPEN(h) | r.reply(file)
or OPEN(h) | close(r)  ▷ fclose(h);
                           file.CLOSED  | r.reply(file)
or OPEN(h) | read(r)   ▷ let v = fread(h) in
                           file.OPEN(h) | r.reply(v,file)
in file.CLOSED | let file    = file.open("a.txt") in
                 let v, file = file.read in
                 let file    = file.close in ...
```

Objective Join Calculus (Fournet, Laneve, Maranget, Rémy '03)

types

$$t_{\texttt{CLOSED}} \;=\; \texttt{open}(\texttt{string}, \texttt{reply}(t_{\texttt{OPEN}}))$$

types

$$t_{\texttt{CLOSED}} \;=\; \texttt{open}(\texttt{string}, \texttt{reply}(t_{\texttt{OPEN}})) \oplus \mathbb{1}$$

behavioral disjunction

types

$$
\begin{aligned}
t_{\texttt{CLOSED}} &= \texttt{open}(\texttt{string}, \texttt{reply}(t_{\texttt{OPEN}})) \oplus \mathbb{1} \\
t_{\texttt{OPEN}} &= \texttt{close}(\texttt{reply}(t_{\texttt{CLOSED}})) \oplus \texttt{read}(\texttt{reply}(\texttt{int}, t_{\texttt{OPEN}}))
\end{aligned}
$$

types

$$t_{\mathtt{CLOSED}} = \mathtt{open}(\mathtt{string}, \mathtt{reply}(t_{\mathtt{OPEN}})) \oplus \mathbb{1}$$
$$t_{\mathtt{OPEN}} = \mathtt{close}(\mathtt{reply}(t_{\mathtt{CLOSED}})) \oplus \mathtt{read}(\mathtt{reply}(\mathtt{int}, t_{\mathtt{OPEN}}))$$

$$\mathtt{file} : (\mathtt{CLOSED} \otimes t_{\mathtt{CLOSED}}) \oplus (\mathtt{OPEN}(\mathtt{FILE}*) \otimes t_{\mathtt{OPEN}})$$

behavioral conjunction

- type = set of **valid message molecules** targeted to object
- e.g. “reading from a closed file is forbidden”

types

$$t_{\texttt{CLOSED}} = \texttt{open}(\texttt{string}, \texttt{reply}(t_{\texttt{OPEN}})) \oplus \mathbb{1}$$
$$t_{\texttt{OPEN}} = \texttt{close}(\texttt{reply}(t_{\texttt{CLOSED}})) \oplus \texttt{read}(\texttt{reply}(\texttt{int}, t_{\texttt{OPEN}}))$$

$$\texttt{file} : (\texttt{CLOSED} \otimes t_{\texttt{CLOSED}}) \oplus (\texttt{OPEN}(\texttt{FILE*}) \otimes t_{\texttt{OPEN}})$$

- type = set of **valid message molecules** targeted to object
- e.g. "reading from a closed file is forbidden"

Theorem (type preservation)

Messages targeted to `file` *are always described by its type*

Corollary (protocol compliance)

A well-typed program will not try to read from a closed file

the fork

```
def fork =
    FREE | acquire(r) ▷ fork.BUSY | r.reply(fork)
or BUSY | release     ▷ fork.FREE
in fork.FREE | Phil.new(fork) | Phil.new(fork)
```

the fork

```
def fork =
    FREE | acquire(r) ▷ fork.BUSY | r.reply(fork)
or BUSY | release     ▷ fork.FREE
in fork.FREE | Phil.new(fork) | Phil.new(fork)
```

- the state of the fork cannot be tracked statically
- invocation to `acquire` **blocks** until the fork is released

the fork

```
def fork =
    FREE | acquire(r) ▷ fork.BUSY | r.reply(fork)
or BUSY | release     ▷ fork.FREE
in fork.FREE | Phil.new(fork) | Phil.new(fork)
```

- ⊖ the state of the fork cannot be tracked statically
- ⊕ invocation to `acquire` **blocks** until the fork is released

$$\texttt{fork} : *\texttt{acquire}(\texttt{reply}(\texttt{release})) \otimes (\texttt{FREE} \oplus (\texttt{BUSY} \otimes \texttt{release}))$$

$*t = \mathbb{1} \oplus t \oplus (t \otimes t) \cdots$

on state (un)awareness and subtyping

```
def iter =
    SOME(p) | next(r) ▷
      r.reply(p->data, iter) |
      if p->next != null then iter.SOME(p->next)
                         else iter.NONE


in ...
```

on state (un)awareness and subtyping

```
def iter =
    SOME(p) | next(r) ▷
      r.reply(p->data, iter) |
      if p->next != null then iter.SOME(p->next)
                         else iter.NONE
or NONE    | hasNext(r) ▷ iter.NONE    | r.no(iter)
or SOME(p) | hasNext(r) ▷ iter.SOME(p) | r.yes(iter)
in ...
```

on state (un)awareness and subtyping

```
def iter =
    SOME(p) | next(r) ▷
      r.reply(p->data, iter) |
      if p->next != null then iter.SOME(p->next)
                         else iter.NONE
or NONE    | hasNext(r) ▷ iter.NONE    | r.no(iter)
or SOME(p) | hasNext(r) ▷ iter.SOME(p) | r.yes(iter)
in ...
```

$$
\begin{aligned}
t_{\texttt{NONE}} &= \texttt{hasNext}(\texttt{no}(t_{\texttt{NONE}})) \oplus \mathbb{1} \\
t_{\texttt{SOME}} &= \texttt{hasNext}(\texttt{yes}(t_{\texttt{SOME}})) \oplus \texttt{next}(\texttt{reply}(\texttt{int}, t_{\texttt{UNKNOWN}})) \\
t_{\texttt{UNKNOWN}} &= \texttt{hasNext}(\texttt{no}(t_{\texttt{NONE}}) \oplus \texttt{yes}(t_{\texttt{SOME}}))
\end{aligned}
$$

OJC for (concurrent) TSOP: wrap-up

- state-dependent fields and operations
- explicit **state change**
- state unawareness 1: runtime **synchronization** (`acquire`)
- state unawareness 2: runtime **introspection** (`hasNext`)
- **multidimensional states** (not illustrated)
- **partial/concurrent** state update (not illustrated)

$$\mathbb{0} \quad | \quad \mathbb{1} \quad | \quad \mathtt{m}(\tilde{t}) \quad | \quad t \oplus s \quad | \quad t \otimes s \quad | \quad *t$$

- **one type language** for state, operations, protocols, sharing
- **state-dependent** field/method **types** (`hasNext`)
- type **preservation** = protocol **compliance**