

Wednesday, 07 May 2014 9.30 am – 11.00 am (Duration: 1 hour 30 minutes)

DEGREES OF MSci, MEng, BEng, BSc, MA and MA (Social Sciences)

COMPUTING SCIENCE 3Z: PROGRAMMING LANGUAGES 3

Answer all three questions.

This examination paper is worth a total of 60 marks.

You must not leave the examination room within the first half-hour or the last fifteen minutes of the examination.

1. (*Syntax*)

Box 1 shows parts of the EBNF grammar of the programming language Fun.

Suppose that Fun is to be extended with arrays. All arrays are to be 1dimensional, and indexed from 0 upwards. The following program illustrates the required extension:

```
# sum(v) returns the sum of all components of v.
func sum (int[] v):
    int s = 0
    int i = 0
    while i < length(v):
       s = s + v[i]
        i = i + 1
    return s
# main() reads a year and write the number of days.
proc main ():
    int year = read()
    int[] size = [31,28,31,30,31,30,31,31,30,31,30,31]
    int feb = 1
    if year/4*4 == year:
        size[feb] = size[feb] + 1 .
    write(sum(size))
.
```

A variable v of type 'int[]' is an array of integers. The construct 'v[i]' uses the value of i to index the array v. An expression such as '[31, 28, ..., 31]' creates an array.

Modify the grammar to allow for the required extension.

[10]

```
prog = var-decl * proc-decl^+ eof
 var-decl = type id '=' expr
             'bool'
     type =
             'int'
           com = id '=' expr
             'if' expr ':' seq-com '.'
             ...
 seq-com = com *
    expr = sec-expr(('==' | '<' | '>') sec-expr)^?
 sec-expr = prim-expr(('+' | '-' | '*' | '/') prim-expr)*
prim-expr = 'false'
             'true'
             num
             id
              `(' expr ')'
      . . .
```

Box 1 Parts of the EBNF grammar of Fun. (Here *prog* is a program, *var-decl* is a variable declaration, *com* is a command, *seq-com* is a sequential command, *expr* is an expression, *prim-expr* is a primary expression, *id* is an identifier, and *num* is a numeral.)

- 2. (Concepts)
 - (a) What is meant by the *lifetime* of a variable?

What is the lifetime of:

- (i) a global variable?
- (ii) a local variable?
- (iii) a heap variable?

[6]

(b) Consider the Java program outlined in Box 2. Draw a diagram showing the lifetimes of all global and heap variables created by this program.

[6]

(c) Briefly explain the general concept of *encapsulation* in programming languages. Why is encapsulation an important concept?

[4]

(d) How is encapsulation supported by Java? Illustrate your answer by referring to the Java code of Box 2.

[4]

```
public class Dict {
     // A Dict object is a dictionary.
     // A dictionary is represented by a sorted
     // linked list of words.
    private String word;
    private Dict rest;
    public Dict () { word = null; rest = null; }
     // add(w) adds word w to this dictionary.
    public void add (String w) {...}
     // rem(w) removes word w from this dictionary.
    public void rem (String w) {...}
    public static void main (String[] args) {
          Dict d = new Dict();
          d.add("is");
         d.add("am");
         d.add("are");
         d.rem("is");
     }
}
```



3. (*Implementation*)

(a) Explain the role of the *syntactic analysis*, *contextual analysis*, and *code generation* phases of a compiler. How do these phases communicate with each other?

[3]

- (b) Box 3a shows parts of an ANTLR grammar file. Explain in detail what ANTLR does with this grammar file.
- (c) Box 3b shows parts of an ANTLR tree grammar file. Explain in detail what ANTLR does with this tree grammar file.

[6]

[6]

(d) Box 3c shows parts of an ANTLR tree grammar file. Explain in detail what ANTLR does with this tree grammar file.

[6]

(e) Suppose that the Fun language is to be extended with an additional assignment command such as the following:

s += a * b

This command should add the value of 'a*b' to the value stored in the variable s. The syntax should allow an arbitrary expression to the right of '='.

Show how the files of Boxes 3a, 3b, and 3c should be modified to achieve this extension.

[9]

```
grammar Fun
...
Com
    : ID ASSN expr -> ^(ASSN ID expr)
    | ...
;
...
ID : LETTER+;
ASSN : '=';
PLUS : '+';
```

Box 3a Part of an ANTLR grammar file.

...

```
tree grammar FunChecker
•••
com
      : ^ (ASSN ID
                                  { lookup ID in the type table,
           t2=expr)
                                       and let its type be t1
                                    check that t1 is equivalent to t2
                                  }
      ...
      ;
                                  returns [Type type]
expr
     : ID
                                  { lookup ID in the type table,
                                       and let its type be t
                                    set $type to t
                                  }
      | ^ (PLUS
          t1=expr
                                  { check that t1 and t2 are both INT
           t2=expr)
                                    set $type to INT
                                  }
      | ...
     ;
```

Box 3b Part of an ANTLR tree grammar file. (For clarity, actions are expressed in English rather than Java.)

```
tree grammar FunEncoder
•••
com
      : ^ (ASSN ID
                                   { lookup ID in the address table,
           expr)
                                        and let its address be d
                                     emit the instruction 'STORE d'
                                   }
      ...
      ;
expr
                                   { lookup ID in the address table,
      : ID
                                        and let its address be d
                                     emit the instruction 'LOAD d'
                                   }
        ^ (PLUS
      expr
                                   { emit the instruction 'ADD'
           expr)
                                   }
      ...
      ;
```

Box 3c Part of an ANTLR tree grammar file. (For clarity, actions are expressed in English rather than Java.)