## **Exercises 4 (Interpretation)**

#### **4A.** (SVM interpreter)

Consider the SVM interpreter outlined in the course notes (starting at slide 4-13). Show how to modify this interpreter to detect the following failure conditions, updating the status register accordingly:

- (a) division by zero;
- (b) invalid data address (e.g., in a load/store instruction);
- (c) invalid code address (e.g., in a jump instruction).

#### **4B.** (Mini-Basic VM)

Consider a very simple language, mini-Basic, that has the following syntax:

The commands of a program are automatically numbered 0, 1, 2, ... These command numbers are used as the targets of goto commands. There are just 26 variables, named a, b, ..., z. Their values are floating-point numbers. Here is an example of a mini-Basic program:

```
0: read a
1: read b
2: if a < b goto 5
3: m = a
4: goto 6
5: m = b
6: write m
7: stop</pre>
```

- (a) Design a mini-Basic virtual machine. It must include a code store that contains one command per cell.
- (b) Suggest *three* different ways of representing commands in the code store. What are the advantages and disadvantages of each representation?

# **Exercises 5 (Compilation)**

### **5A.** (Fun compiler)

Consider the Fun compiler outlined in the course notes (starting at slide 5-9), and the following Fun source program:

```
int m = 10
proc main ():
    # Read an integer n and
    # write the minimum of n and 10.
    int n = read()
    if n < m:
        m = n .
    write(m)
    # Done!</pre>
```

- (a) Show the AST that should result from syntactic analysis of this source program.
- (b) On the AST, show the types that should result from contextual analysis.
- **5B.** (Fun compiler error detection)

The Fun source program below contains scope and type errors:

```
int n = 0
proc main ():
   while n :
    n = (n<1) .
   x = n .</pre>
```

- (a) Show the AST resulting from syntactic analysis of this source program.
- (b) Using the AST, show how contextual analysis will detect the errors.