

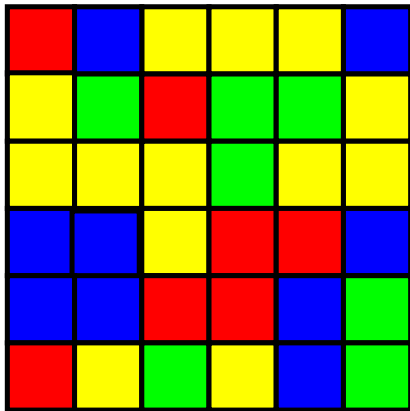
# Flood-filling Games on Graphs

Kitty Meeks    Alex Scott

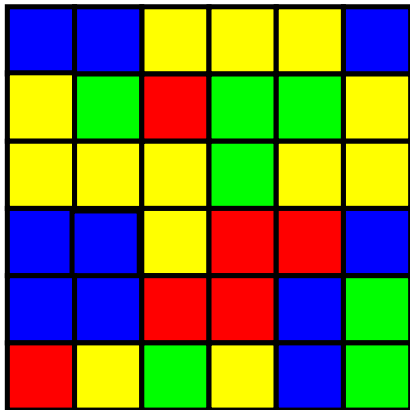
Mathematical Institute  
University of Oxford

23rd British Combinatorial Conference, Exeter, July 2011

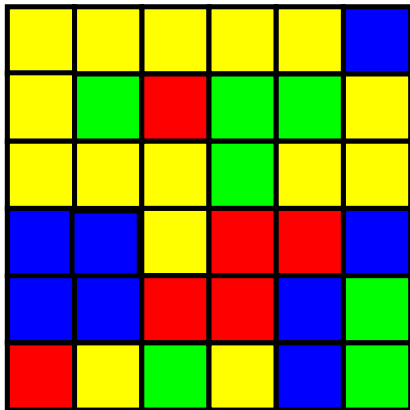
# The original Flood-It game



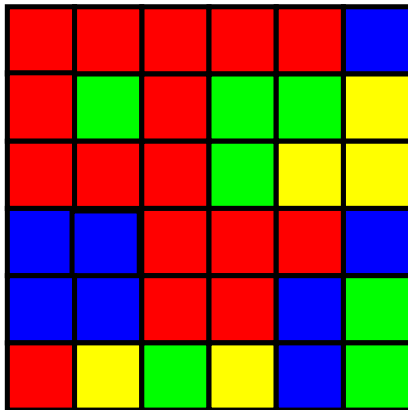
# The original Flood-It game



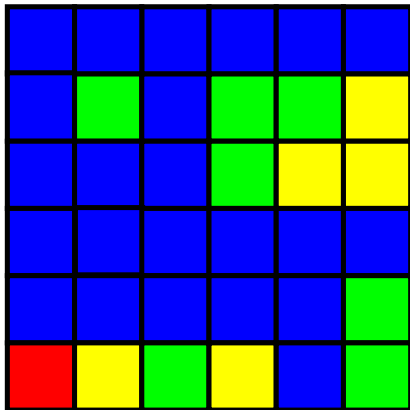
# The original Flood-It game



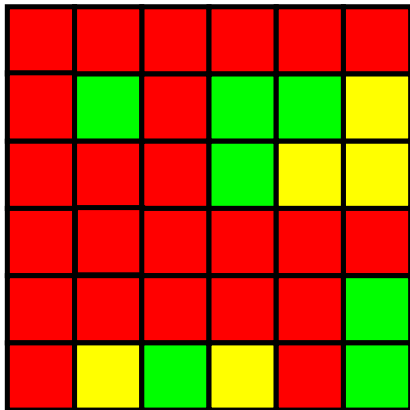
# The original Flood-It game



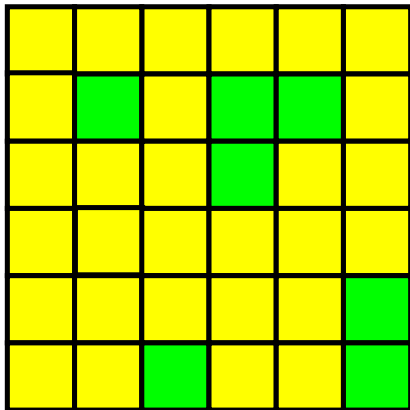
# The original Flood-It game



# The original Flood-It game

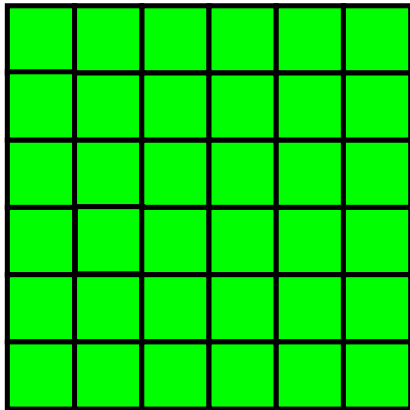


# The original Flood-It game

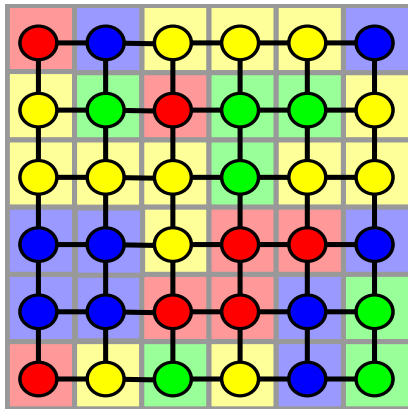




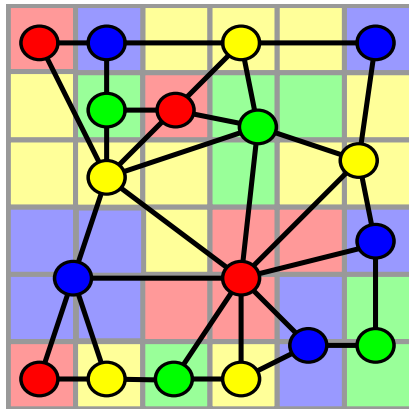
# The original Flood-It game



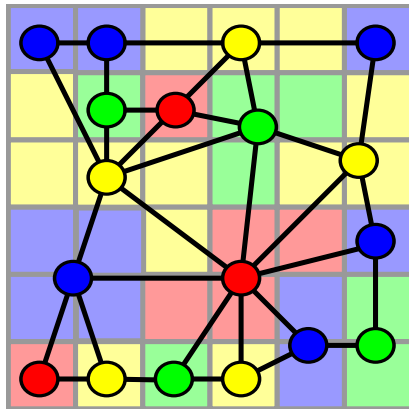
## Generalising to graphs



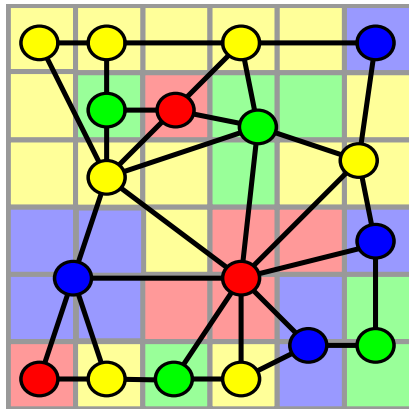
## Generalising to graphs



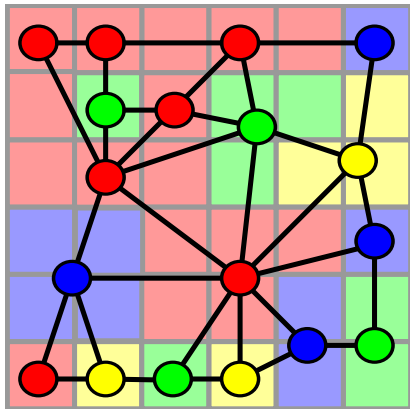
## Generalising to graphs



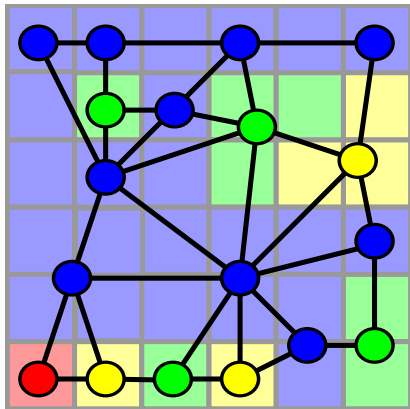
## Generalising to graphs



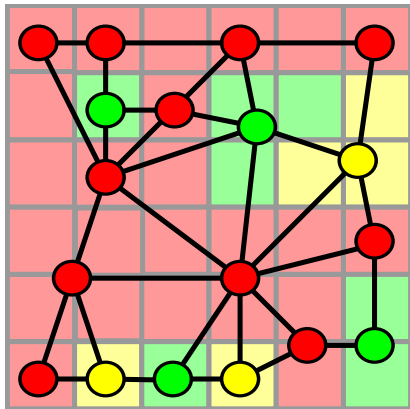
## Generalising to graphs



## Generalising to graphs

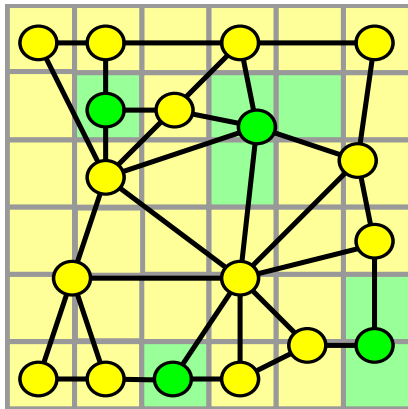


## Generalising to graphs

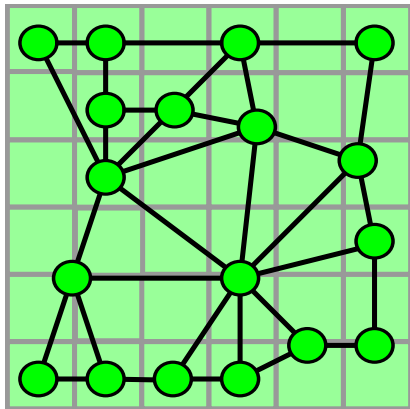




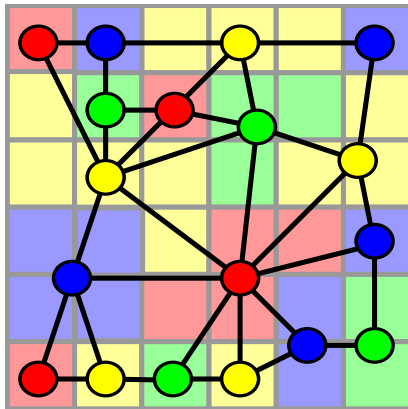
## Generalising to graphs



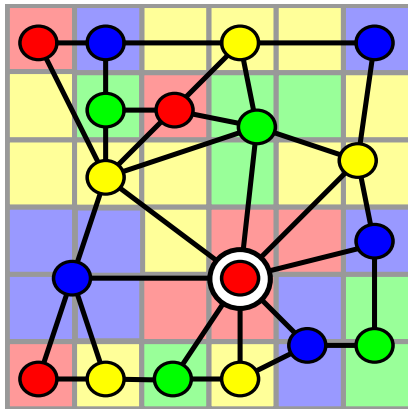
## Generalising to graphs



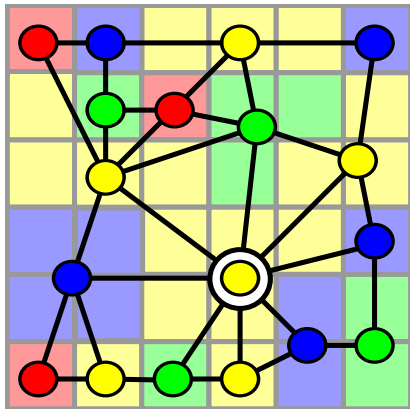
# The “Free” Variant



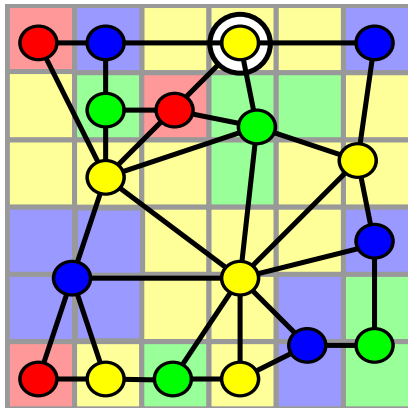
# The "Free" Variant



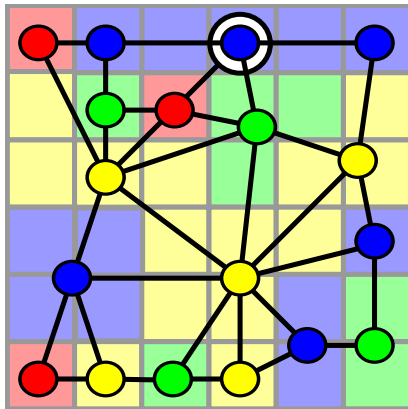
# The "Free" Variant



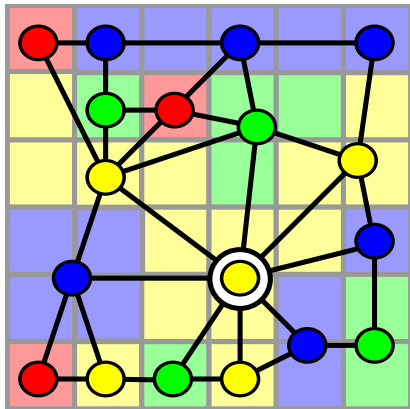
# The "Free" Variant



# The "Free" Variant

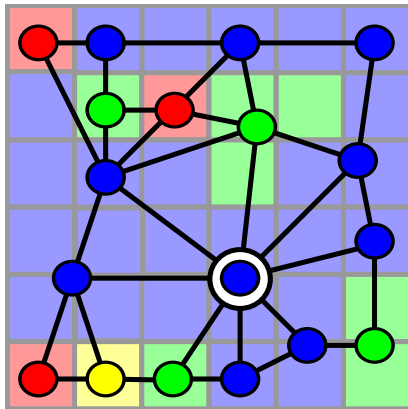


# The "Free" Variant

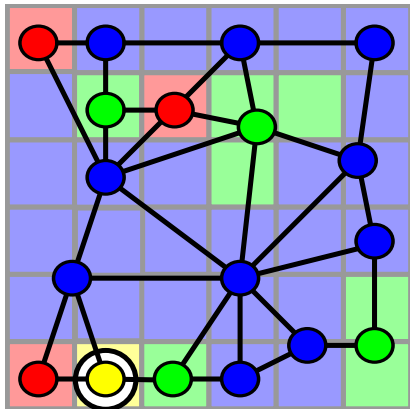




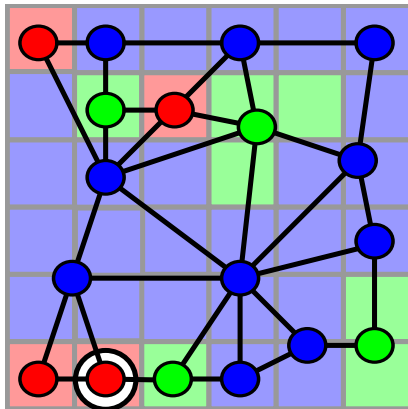
# The “Free” Variant



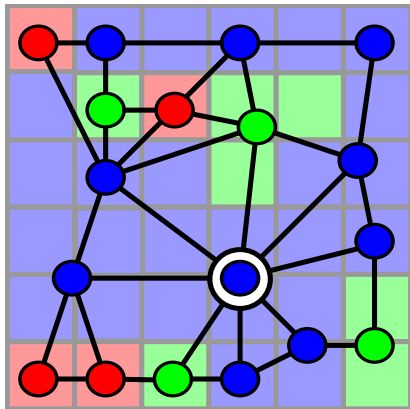
# The "Free" Variant



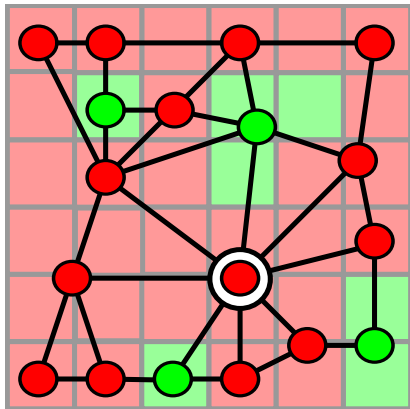
# The "Free" Variant



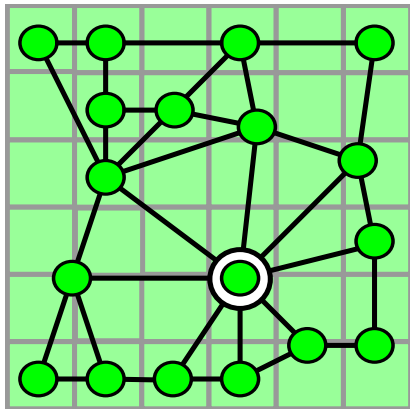
# The "Free" Variant



# The “Free” Variant



# The “Free” Variant



# Outline

- ▶ Problems considered

# Outline

- ▶ Problems considered
- ▶ Background



# Outline

- ▶ Problems considered
- ▶ Background
- ▶ Connecting pairs of vertices

# Outline

- ▶ Problems considered
- ▶ Background
- ▶ Connecting pairs of vertices
- ▶ Rectangular  $k \times n$  boards of fixed height

# Outline

- ▶ Problems considered
- ▶ Background
- ▶ Connecting pairs of vertices
- ▶ Rectangular  $k \times n$  boards of fixed height
- ▶ Open Problems

## Problems considered: fixed version

### Definition

Given a coloured connected graph  $G$  and a vertex  $v \in V$ , we define  $m^{(v)}(G)$  to be the minimum number of moves required to make  $G$  monochromatic, if we always play at the vertex  $v$ .

# Problems considered: fixed version

## Definition

Given a coloured connected graph  $G$  and a vertex  $v \in V$ , we define  $m^{(v)}(G)$  to be the minimum number of moves required to make  $G$  monochromatic, if we always play at the vertex  $v$ .

## FIXED FLOOD IT

Given a coloured connected graph  $G$  and a vertex  $v \in V(G)$ , what is  $m^{(v)}(G)$ ? The number of colours may be unbounded.

# Problems considered: fixed version

## Definition

Given a coloured connected graph  $G$  and a vertex  $v \in V$ , we define  $m^{(v)}(G)$  to be the minimum number of moves required to make  $G$  monochromatic, if we always play at the vertex  $v$ .

## FIXED FLOOD IT

Given a coloured connected graph  $G$  and a vertex  $v \in V(G)$ , what is  $m^{(v)}(G)$ ? The number of colours may be unbounded.

## $c$ -FIXED FLOOD IT

The same as FIXED FLOOD IT, except that only colours from some fixed set of size  $c$  are used.

# Problems considered: free version

## Definition

Given a coloured connected graph, we define  $m(G)$  to be the minimum number of moves required to make  $G$  monochromatic if, at each move, we can choose to play at any vertex in  $G$ .

## FREE FLOOD IT

Given a coloured connected graph  $G$ , what is  $m(G)$ ?  
The number of colours may be unbounded.

## $c$ -FREE FLOOD IT

The same as FREE FLOOD IT, except that only colours from some fixed set of size  $c$  are used.

# Background

Theorem (Arthur, Clifford, Jalsenius, Montanaro, Sach 2010)  
*3-FIXED FLOOD IT and 3-FREE FLOOD IT are NP-hard on  $n \times n$  grids (and the decision versions are NP-complete).*



# Background

Theorem (Arthur, Clifford, Jalsenius, Montanaro, Sach 2010)

*3-FIXED FLOOD IT and 3-FREE FLOOD IT are NP-hard on  $n \times n$  grids (and the decision versions are NP-complete).*

Theorem (Lagoutte 2010)

*3-FIXED FLOOD IT and 3-FREE FLOOD IT are NP-hard on trees.*

# Background

Theorem (Arthur, Clifford, Jalsenius, Montanaro, Sach 2010)

*3-FIXED FLOOD IT and 3-FREE FLOOD IT are NP-hard on  $n \times n$  grids (and the decision versions are NP-complete).*

Theorem (Lagoutte 2010)

*3-FIXED FLOOD IT and 3-FREE FLOOD IT are NP-hard on trees.*

- ▶ Both proved by means of a reduction from SHORTEST COMMON SUPERSEQUENCE (SCS).

# Connecting pairs of vertices

## Definition

Given a coloured connected graph  $G$  and  $u, v \in V(G)$ , we define  $m(u, v)$  to be the minimum number of moves we must play in  $G$  (in the free variant) to link  $u$  and  $v$ .

# Connecting pairs of vertices

## Definition

Given a coloured connected graph  $G$  and  $u, v \in V(G)$ , we define  $m(u, v)$  to be the minimum number of moves we must play in  $G$  (in the free variant) to link  $u$  and  $v$ .

## Lemma

*Let  $G$  be a connected coloured graph, and let  $u, v \in V(G)$ . Then  $m(u, v)$  is equal to the minimum, taken over all  $u$ - $v$  paths  $P$ , of the number of moves required to flood the path  $P$ .*

# Connecting pairs of vertices

## Definition

Given a coloured connected graph  $G$  and  $u, v \in V(G)$ , we define  $m(u, v)$  to be the minimum number of moves we must play in  $G$  (in the free variant) to link  $u$  and  $v$ .

## Lemma

*Let  $G$  be a connected coloured graph, and let  $u, v \in V(G)$ . Then  $m(u, v)$  is equal to the minimum, taken over all  $u$ - $v$  paths  $P$ , of the number of moves required to flood the path  $P$ .*

## Theorem (M., Scott 2011)

*Let  $G = (V, E)$  be a connected graph, coloured with  $c$  colours. Then we can compute the number of moves required to link every pair  $(u, v) \in V^{(2)}$  in time  $O(|V|^3|E||C|^2)$ .*

## Applications: FREE FLOOD IT on paths

### Corollary

*For any path  $P$ , FREE FLOOD IT can be solved in time  $O(|P|^6)$ , and  $c$ -FREE FLOOD IT can be solved in time  $O(|P|^4)$ .*

# Applications: approximating $c$ -FREE FLOOD IT on $k \times n$ boards

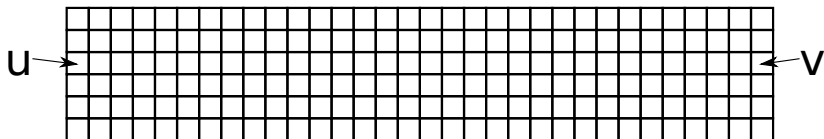
## Corollary

*For any fixed  $k$ , we can compute a constant additive approximation to  $c$ -FREE FLOOD IT, restricted to  $k \times n$  boards, in time  $O(n^4)$ .*

# Applications: approximating $c$ -FREE FLOOD IT on $k \times n$ boards

Let  $B$  be the coloured graph corresponding to a  $k \times n$  board. Then

$$m(u, v) \leq m(B) \leq m(u, v) + c(k - 1).$$



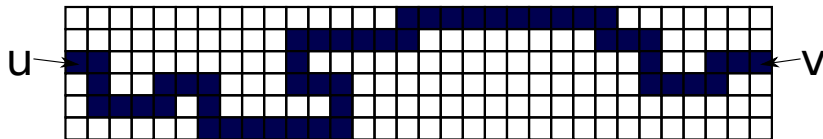
Moves:



# Applications: approximating $c$ -FREE FLOOD IT on $k \times n$ boards

Let  $B$  be the coloured graph corresponding to a  $k \times n$  board. Then

$$m(u, v) \leq m(B) \leq m(u, v) + c(k - 1).$$

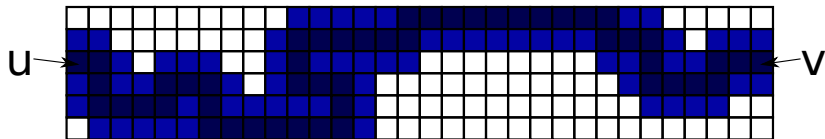


Moves:  $m(u, v)$

# Applications: approximating $c$ -FREE FLOOD IT on $k \times n$ boards

Let  $B$  be the coloured graph corresponding to a  $k \times n$  board. Then

$$m(u, v) \leq m(B) \leq m(u, v) + c(k - 1).$$

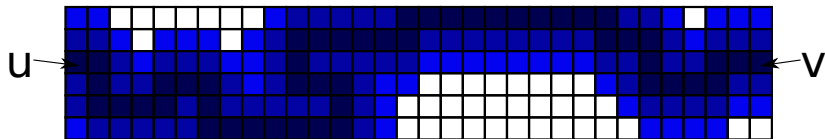


Moves:  $m(u, v) + c$

# Applications: approximating $c$ -FREE FLOOD IT on $k \times n$ boards

Let  $B$  be the coloured graph corresponding to a  $k \times n$  board. Then

$$m(u, v) \leq m(B) \leq m(u, v) + c(k - 1).$$

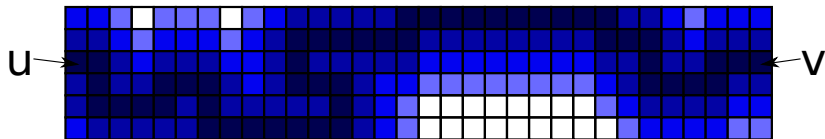


Moves:  $m(u, v) + 2c$

# Applications: approximating $c$ -FREE FLOOD IT on $k \times n$ boards

Let  $B$  be the coloured graph corresponding to a  $k \times n$  board. Then

$$m(u, v) \leq m(B) \leq m(u, v) + c(k - 1).$$

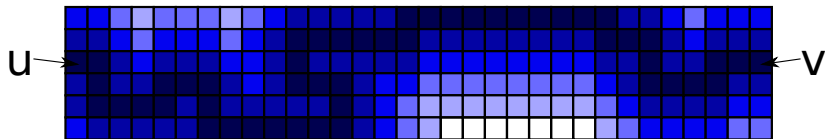


Moves:  $m(u, v) + 3c$

## Applications: approximating $c$ -FREE FLOOD IT on $k \times n$ boards

Let  $B$  be the coloured graph corresponding to a  $k \times n$  board. Then

$$m(u, v) \leq m(B) \leq m(u, v) + c(k - 1).$$

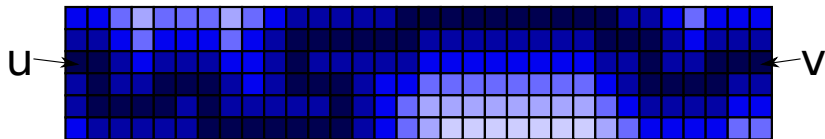


Moves:  $m(u, v) + 4c$

# Applications: approximating $c$ -FREE FLOOD IT on $k \times n$ boards

Let  $B$  be the coloured graph corresponding to a  $k \times n$  board. Then

$$m(u, v) \leq m(B) \leq m(u, v) + c(k - 1).$$



Moves:  $m(u, v) + 5c$

## Solving the problems exactly for $k \times n$ boards

	$1 \times n$	$2 \times n$	$3 \times n$	$n \times n$
$c = 2$				
$c = 3$				NP-h
$c = 4$				NP-h
$c$ unbounded				NP-h

## Solving the problems exactly for $k \times n$ boards

	$1 \times n$	$2 \times n$	$3 \times n$	$n \times n$
$c = 2$	P	P	P	P
$c = 3$				NP-h
$c = 4$				NP-h
$c$ unbounded				NP-h



## Solving the problems exactly for $k \times n$ boards

	$1 \times n$	$2 \times n$	$3 \times n$	$n \times n$
$c = 2$	P	P	P	P
$c = 3$	P			NP-h
$c = 4$	P			NP-h
$c$ unbounded	P			NP-h

## $3 \times n$ boards

Theorem (M., Scott 2011)

*4-FIXED FLOOD IT and 4-FREE FLOOD IT NP-hard on  $3 \times n$  boards.*

Proved by a reduction from SCS.

## $3 \times n$ boards

	$1 \times n$	$2 \times n$	$3 \times n$	$n \times n$
$c = 2$	P	P	P	P
$c = 3$	P		?	NP-h
$c = 4$	P		NP-h	NP-h
$c$ unbounded	P		NP-h	NP-h

## $2 \times n$ boards

	Fixed	Free
$c$ fixed	P	
$c$ unbounded	P	

Theorem (Clifford, Jalsenius, Montanaro and Sach 2010)

FIXED FLOOD IT *can be solved in time  $O(n)$  on  $2 \times n$  boards.*

## $c$ -FREE FLOOD IT on $2 \times n$ boards

	Fixed	Free
$c$ fixed	P	P
$c$ unbounded	P	

Theorem (M., Scott 2011)

*When restricted to  $2 \times n$  boards,  $c$ -FREE FLOOD IT is fixed parameter tractable, with parameter  $c$ .*

## $c$ -FREE FLOOD IT on $2 \times n$ boards

	Fixed	Free
$c$ fixed	P	P
$c$ unbounded	P	

### Theorem (M.,Scott 2011)

*When restricted to  $2 \times n$  boards,  $c$ -FREE FLOOD IT is fixed parameter tractable, with parameter  $c$ .*

- ▶ Dynamic programming
- ▶ Split board into sections and consider the number of moves required to create a monochromatic path through each section, subject to certain further conditions.

## FREE FLOOD IT on $2 \times n$ boards

	Fixed	Free
$c$ fixed	P	P
$c$ unbounded	P	NP-h

Theorem (M., Scott, 2011)

FREE FLOOD IT *remains NP-hard when restricted to  $2 \times n$  boards.*

- ▶ Reduction from VERTEX COVER.

# Open Problems



# Open Problems

- ▶ Complexity of determining the number of moves required to link a given set of  $k \geq 3$  points, for fixed  $k$ .

# Open Problems

- ▶ Complexity of determining the number of moves required to link a given set of  $k \geq 3$  points, for fixed  $k$ .
- ▶ Complexity of 3-FIXED FLOOD IT and 3-FREE FLOOD IT on  $3 \times n$  boards.

# Open Problems

- ▶ Complexity of determining the number of moves required to link a given set of  $k \geq 3$  points, for fixed  $k$ .
- ▶ Complexity of 3-FIXED FLOOD IT and 3-FREE FLOOD IT on  $3 \times n$  boards.
- ▶ Conjecture:  $c$ -FREE FLOOD IT is solvable in polynomial time on subdivisions of any fixed graph  $H$ .

# Open Problems

- ▶ Complexity of determining the number of moves required to link a given set of  $k \geq 3$  points, for fixed  $k$ .
- ▶ Complexity of 3-FIXED FLOOD IT and 3-FREE FLOOD IT on  $3 \times n$  boards.
- ▶ Conjecture:  $c$ -FREE FLOOD IT is solvable in polynomial time on subdivisions of any fixed graph  $H$ .
- ▶ Extremal problems:
  - ▶ What is the worst possible colouring of a  $k \times n$  board with  $c$  colours?

# Open Problems

- ▶ Complexity of determining the number of moves required to link a given set of  $k \geq 3$  points, for fixed  $k$ .
- ▶ Complexity of 3-FIXED FLOOD IT and 3-FREE FLOOD IT on  $3 \times n$  boards.
- ▶ Conjecture:  $c$ -FREE FLOOD IT is solvable in polynomial time on subdivisions of any fixed graph  $H$ .
- ▶ Extremal problems:
  - ▶ What is the worst possible colouring of a  $k \times n$  board with  $c$  colours?
  - ▶ Given a graph  $G$ ,
    1. what is the worst possible colouring with  $c$  colours?
    2. what is the best possible proper colouring?

QUESTIONS?