

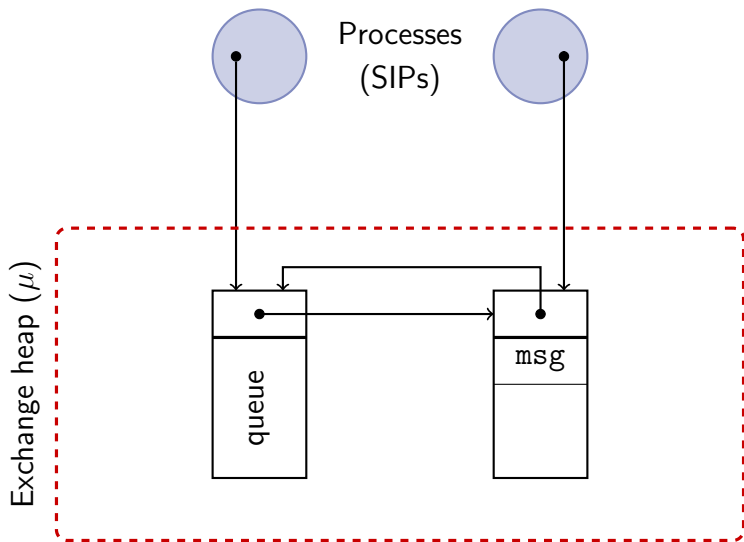
Typing Copyless Message Passing

Viviana Bono Chiara Messa Luca Padovani

Dipartimento di Informatica, Università di Torino

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Singularity OS: architecture



Sing# examples

```
void CLIENT() {  
    (e, f) = open();  
    spawn { SERVER(f) }  
    send(e, v1);  
    send(e, v2);  
    res = receive(e);  
    close(e);  
}
```

```
void SERVER(f) {  
    a1 = receive(f);  
    a2 = receive(f);  
    ...  
    send(f, OP(a1, a2));  
    close(f);  
}
```

Safety properties

- ① no communication errors
- ② no memory faults
- ③ no memory leaks
- ④ process isolation guaranteed by ownership

Contracts

```
contract OP_Service {  
  initial state START { Arg! → WAIT_ARG_2 }  
  state WAIT_ARG_2 { Arg! → WAIT_RES }  
  state WAIT_RES { Res? → END }  
  final state END { }  
}
```

- + recursion
- + branching

Exposing structures

```
expose (a) {  
  send(*a, b);  
}
```

```
expose (b) {  
  send(a, *b);  
  *b = new T();  
}
```

+ records with named fields (not in the paper)

Enforcing safety properties

- ① no communication errors
- ② no memory faults
- ③ no memory leaks
- ④ process isolation guaranteed by ownership

LINEAR TYPE SYSTEM!

- too restrictive in some cases
- too permissive in others

Linearity is too restrictive

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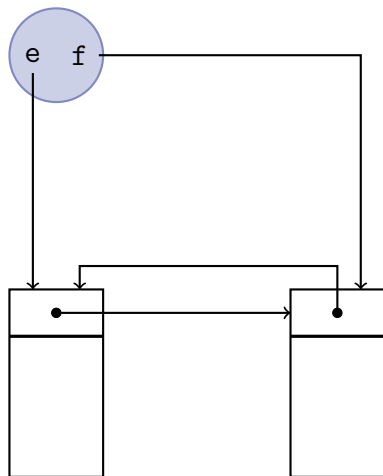
Linearity is too permissive

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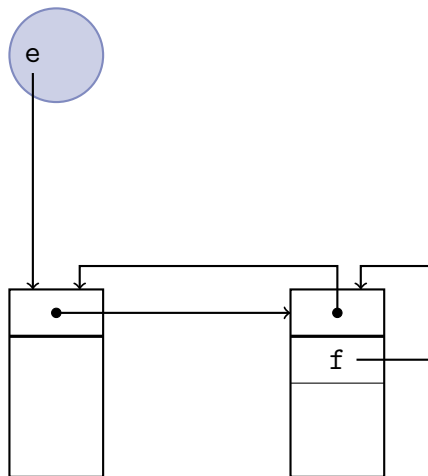
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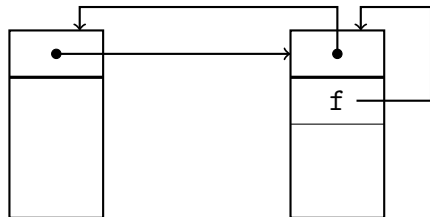
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void foo()  
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Modeling processes

```
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    (e, f) = open();  
    spawn { SERVER(f) }  
    send(e, v1);  
    send(e, v2);  
    res = receive(e);  
    close(e);  
}
```

```
open(e, f).(SERVER |  
    e!v1.  
    e!v2.  
    e?(res).  
    free(e).  
    0  
)
```

- channel = peer endpoints
- explicit channel closure

Modeling exposures

```
expose (a) {  
  send(*a, b);  
}
```

```
expose(a, x).  
x!b.  
unexpose(a, x). ...
```

```
expose (b) {  
  send(a, *b);  
  *b = new T();  
}
```

```
expose(b, x).  
a!x.  
cell(c).  
unexpose(b, c). ...
```

- expose/unexpose \sim dereferentiation/assignment
- with type effects

Modeling contracts

```
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  final state END { }  
}
```

Client/Import

!Arg.!Arg.?Res.end

Service/Export

?Arg.?Arg.!Res.end

Types and endpoint types

$t ::=$		Type
	$*t$	(cell type)
	$*\bullet$	(exposed cell type)
	T	(endpoint type)

$T ::=$		Endpoint Type
	end	(termination)
	X	(variable)
	$!t.T$	(output)
	$?t.T$	(input)
	$\text{rec } X.T$	(recursive type)

Typing message passing

$$\begin{array}{c} \text{(T-OPEN)} \\ \Delta, a : T, b : \bar{T} \vdash P \\ \hline \Delta \vdash \text{open}(a, b).P \end{array}$$

$$\begin{array}{c} \text{(T-SEND)} \\ \Delta, u : T \vdash P \\ \hline \Delta, u : !t.T, v : t \vdash u!v.P \end{array}$$

$$\begin{array}{c} \text{(T-RECEIVE)} \\ \Delta, u : T, x : t \vdash P \\ \hline \Delta, u : ?t.T \vdash u?(x).P \end{array}$$

Typing exposures

(T-EXPOSE)

$$\frac{\Delta, u : * \bullet, x : t \vdash P}{\Delta, u : *t \vdash \text{expose}(u, x).P}$$

(T-UNEXPOSE)

$$\frac{\Delta, u : *t \vdash P}{\Delta, u : * \bullet, v : t \vdash \text{unexpose}(u, v).P}$$

Typing exposures: example

`expose(a, x).`

`x!b.`

`unexpose(a, x).`

...

Typing exposures: example

$\{a : *(!s.T), b : s\} \vdash \text{expose}(a, x).$

$x!b.$

$\text{unexpose}(a, x).$

...

Typing exposures: example

$$\{a : *(!s.T), b : s\} \vdash \text{expose}(a, x).$$
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...

Typing exposures: example

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$$\{a : * \bullet, x : !s.T, b : s\} \vdash x!b.$$
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$$\{a : *T\} \vdash \dots$$

Typable leak

```
void foo()  
{  
  (e, f) = open();  
  send(e, f);  
  close(e);  
}  
  
open(e, f).  
e!f.  
free(e).  
0
```

$$T = !\bar{T}.end$$
$$\bar{T} = \text{rec } X.?X.end$$

Typable leak

```
void foo()  
{  
  (e, f) = open();  
  send(e, f);  
  close(e);  
}
```

```
{ } ⊢ open(e, f).  
    e!f.  
    free(e).  
    0
```

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$$\{\} \vdash \text{open}(e, f).$$
$$\{e : T, f : \overline{T}\} \vdash e!f.$$
$$\text{free}(e).$$
$$0$$
$$T = !\overline{T}.end$$
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Understanding the problem

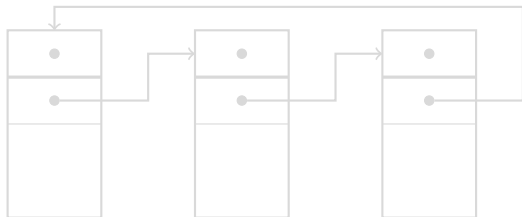
“Improper” recursion?

$$T = !\overline{T}.end \qquad \overline{T} = \text{rec } X.?X.end$$

No, the following endpoint types are safe

$$S = \text{rec } X.!X.end \qquad \overline{S} = ?S.end$$

It's a matter of “ownership”



Understanding the problem

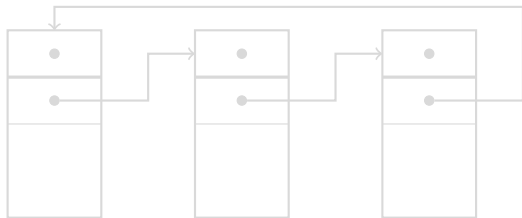
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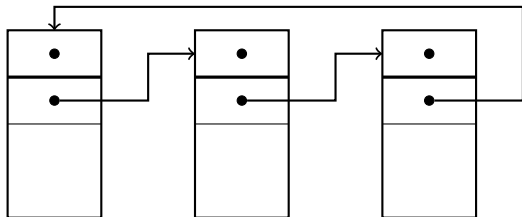
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Type weight

In summary

- “receive state” = “has type $?T.S$ ”
- only endpoints in “receive state” can have a non-empty queue

Solution

- $\|T\|$ = “depth of the queue of an endpoint with type T ”
- only endpoint types with finite weight are admitted

$$\begin{array}{ll} T & = !\bar{T}.end & \bar{T} & = \text{rec } X.?X.end \\ \|T\| & = 0 & \|\bar{T}\| & = \infty \end{array}$$

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On weights and reachability

Proposition

If $a : T, b : S$ and $b \in \text{reach}(a, \mu)$, then $\|S\| < \|T\|$.

Finite weight \neq bounded queue

$$T = \text{rec } X.?\text{int}.X \qquad \|T\| = 1$$

Finite weight \neq acyclic heap

$*(?* \bullet .\text{end})$

Well-behaved processes

P is **well behaved** if $(\emptyset; P) \Rightarrow (\mu; Q)$ implies:

- 1 $\text{fn}(Q) \subseteq \text{dom}(\mu)$
- 2 $\text{dom}(\mu) \subseteq \text{reach}(\text{fn}(Q), \mu)$
- 3 $Q \equiv P_1 \mid P_2$ implies $\text{reach}(\text{fn}(P_1), \mu) \cap \text{reach}(\text{fn}(P_2), \mu) = \emptyset$
- 4 $Q \equiv P_1 \mid P_2$ and $(\mu; P_1) \not\rightarrow$ where P_1 does not have unguarded parallel compositions imply either
 - $P_1 = \mathbf{0}$, or
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Results

Theorem (Subject reduction)

If $\Delta \vdash P$ and $(\mu; P) \rightarrow (\mu'; P')$, then $\Delta' \vdash P'$ for some Δ' .

Theorem (Soundness)

If $\vdash P$, then P is well behaved.

Concluding remarks [BMP@ESOP2011]

Formalization of Sing#

- contracts \Rightarrow endpoint types (= session types)
- `expose` \Rightarrow opaque references *• (= simple behavioral types)

Sing# restrictions

- Sing# too forbids sending endpoints in “receive state”...
- ... for implementative reasons
- Sing# is leak-free, **incidentally?** 😊

A new extension: polymorphic endpoint types

Modeling parametric contracts

$$!\langle\alpha\rangle(\alpha).?(\alpha).\text{end}$$

But...

$$\vdash \text{open}(e, f).e!f.\text{free}(e).\mathbf{0}$$
$$e : !\langle\alpha\rangle(\alpha).\text{end} \quad f : ?\langle\alpha\rangle(\alpha).\text{end}$$

Idea: bounded polymorphism

- $!\langle\alpha \leq T\rangle(\alpha).\text{end}$ (T has ∞ weight)
- $T \leq S$ implies $\|T\| \leq \|S\|$

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