Global Escape in Multiparty Sessions

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joint work with **Elena Giachino** & **Nobuko Yoshida**

Workshop on Behavioural Types
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Interactional exceptions (Structured Interactional Exceptions for Session Types. Carbone, Honda, Yoshida. CONCUR'08)

not only local but also coordinated actions among communicating peers: exception affects a collection of parallel processes and an escape needs to move into another dialogue in a concerted manner

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  - asyncronous notification to multiple partners
  - nested exceptions

Coordinated Actions Model

From *Coordinated Exception handling- Romanovsky et al.*

Fault tolerance needs error isolation to define exactly which part of the system to recover, and to prevent errors from unlimited propagation. One way to control complexity is to *restrict interaction and communication*: exception contexts are defined as regions in which the same exceptions are treated in the same way

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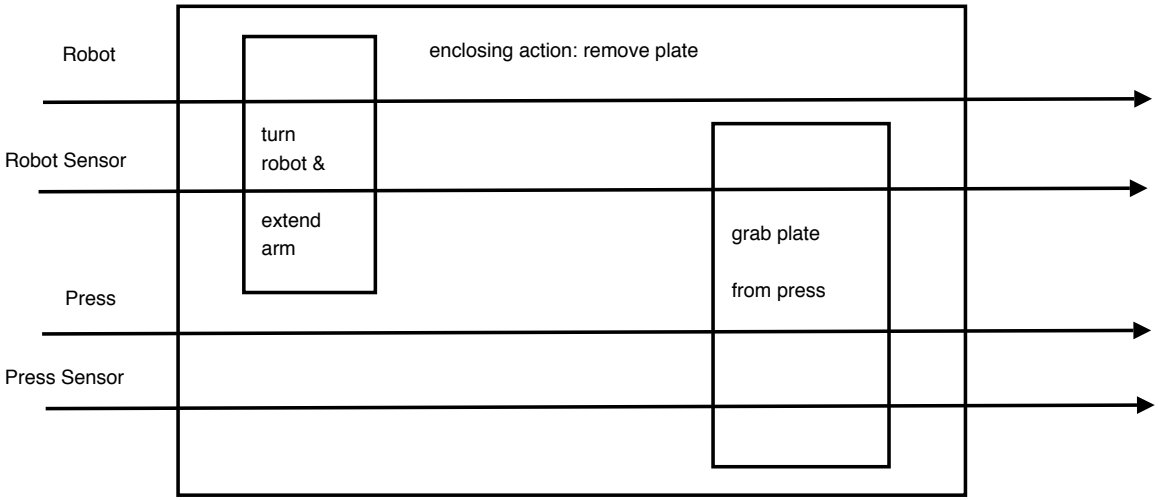
Atomic actions

The activity of a group of components constituites an atomic action if there are no interactions between that group and the rest of the systems for the duration of the activity

Coordinated Actions



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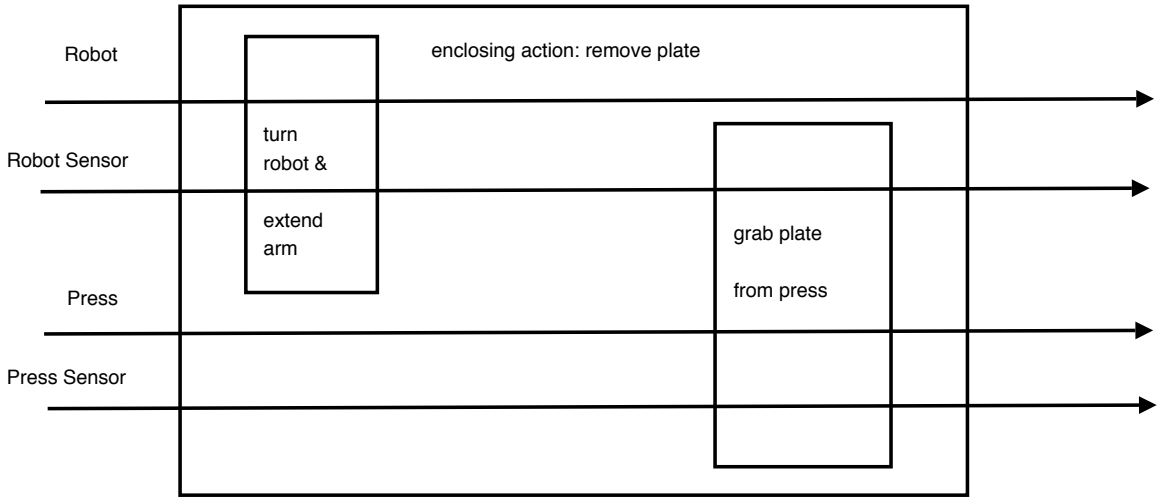

$$[(s_1, s_2), [s_1, \gamma_{TR}, \gamma_{HTR}]; [s_1, \gamma_{GP}, \gamma_{HGP}], \gamma_{HRP}]$$

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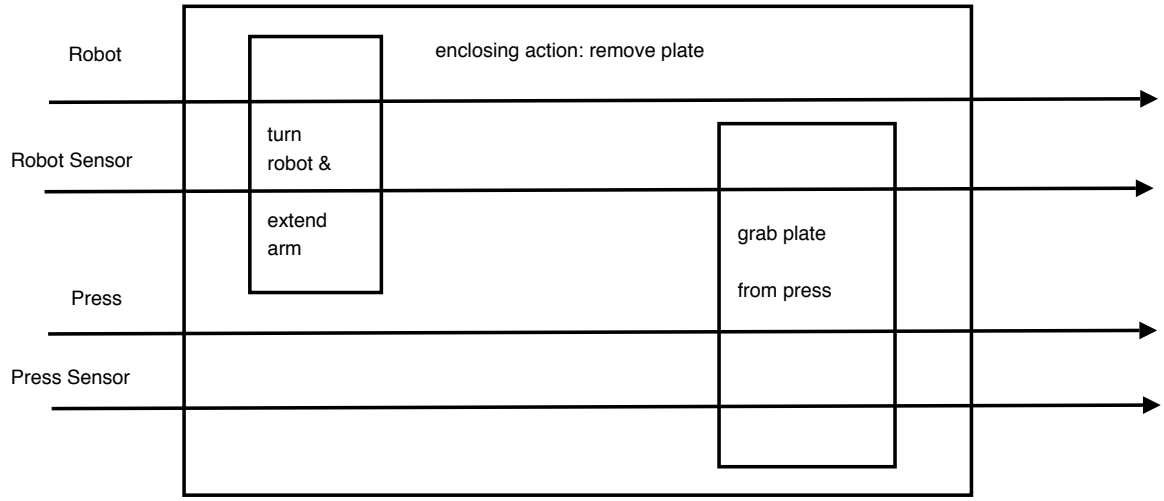

$$[(s_1, s_2), [s_1, \gamma_{TR}, \gamma_{HTR}]; [s_1, \gamma_{GP}, \gamma_{HGP}], \gamma_{HRP}]$$

$\texttt{Robot} = \text{try}(s_1, s_2)\{\text{try}(s_1)\{P^R\} \text{ catch } \{Q^R\}\} \text{ catch } \{Q'^R\}$
$\texttt{RobotSensor} = \text{try}(s_1, s_2)\{\text{try}(s_1)\{P^{RS}\} \text{ catch } \{Q^{RS}\}; \text{try}(s_1)\{P'_{RS}\} \text{ catch } \{Q'^{RS}\}\} \text{ catch } \{Q''^{RS}\}$
$\texttt{Press} = \text{try}(s_1, s_2)\{\text{try}(s_1)\{P^P\} \text{ catch } \{Q^P\}\} \text{ catch } \{Q'^P\}$
$\texttt{PressSensor} = \text{try}(s_1, s_2)\{\text{try}(s_1)\{P^S\} \text{ catch } \{Q^{PS}\}\} \text{ catch } \{Q'^{PS}\}$

Syntax and Semantics

P,Q	::=	$\overline{a}[2..n](\tilde{s}).P$	Multicast Request
	|	$a[\mathrm{p}](\tilde{s}).P$	Accept
	|	$r!\langle\tilde{e}\rangle$	Output
	|	$r?(\tilde{x}).P$	Input
	|	$r \lhd l.P$	Select
	|	$r \rhd \{l_i : P_i\}_{i\in I}$	Branch
	|	$\mathrm{try}(\tilde{r})\{P\}\ \mathrm{catch}\ \{P\}$	Try-Catch
	|	$\mathrm{throw}(\tilde{r})$	Throw
	|	if e then P else P	Conditional
	|	$P \mid P$	Parallel
	|	$P; P$	Sequencing
	|	$\mathbf{0}$	Inaction
	|	$(\nu n)P$	Hiding
	|	def D in P	Recursion
	|	$X\langle\tilde{e}\tilde{s}\rangle$	Process call
	|	$s : L$	Named queue

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[Thr]

$$\Sigma \vdash \mathrm{try}(\tilde{r})\{\mathcal{C}[\mathrm{throw}(\tilde{r})] \mid P\}\ \mathrm{catch}\ \{Q\} \longrightarrow \Sigma \uplus \mathrm{throw}(\tilde{r}) \vdash \mathrm{try}(\tilde{r})\{\mathcal{C} \mid P\}\ \mathrm{catch}\ \{Q\}$$

[RThr]

$$\Sigma, \mathrm{throw}(\tilde{r}) \vdash \mathrm{try}(\tilde{r})\{P\}\ \mathrm{catch}\ \{Q\} \longrightarrow \Sigma, \mathrm{throw}(\tilde{r}) \vdash Q\{s^{\varphi+1}/s^{\varphi}\}_{s^{\varphi}\in\tilde{r}}$$

$(\mathrm{throw}(\tilde{r}')\in\Sigma$ *implies* $\mathrm{try}(\tilde{r}')\ldots \notin P,\ \tilde{r}'\subseteq\tilde{r})$

[ZThr]

$$\Sigma \vdash (\nu\tilde{s})(\textstyle\prod_i \mathcal{E}_i[\mathrm{try}(\tilde{r})\{\mathbf{0}\}\ \mathrm{catch}\ \{Q_i\}])_{i\in 1..n} \longrightarrow \Sigma \vdash (\nu\tilde{s})(\textstyle\prod_i \mathcal{E}_i)_{i\in 1..n}$$

$(\mathrm{throw}(\tilde{r})\notin\Sigma)$

Typing

Partial	γ	::=	$\mathtt{p}_1 \to \mathtt{p}_2 : k\langle \tilde{S} \rangle \mid \mathtt{p}_1 \to \mathtt{p}_2 : k\{l_i : \gamma_i\}_{i \in I} \mid$ $[\tilde{k}, \gamma, \gamma] \mid \gamma; \gamma \mid \gamma \parallel \gamma \mid \mu \mathbf{t}.\gamma \mid \mathbf{t}$
Global	G	::=	$\gamma; \mathsf{end} \mid \mathsf{end}$
Sorts	S	::=	$\mathsf{bool} \mid \ldots \mid \langle G \rangle$

Goals:

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- to check that the enclosed try-catch block is listening on a smaller set of channels: independence of the components w.r.t. exceptions

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Goals:

- to check that the enclosed try-catch block is listening on a smaller set of channels: independence of the components w.r.t. exceptions
- to check that no session request or accept occurs inside a try-catch block

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- consistent: despite asynchrony and nesting of exceptions, communications in default and exception handling conversations do not mix
- safe: linearity of communications inside sessions and absence of communication mismatch are enforced carrying out fundamental properties of session types

We ensure these properties using:

- an asynchronous linguistic construct for exceptions signalling
- multi-level queues