



SD Erlang Operational Semantics

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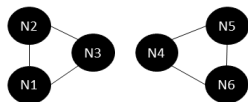
Outline

- 1 SD Erlang
- 2 Operational Semantics
- 3 Validation
- 4 Conclusion and Future Work

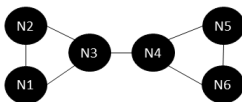
SD Erlang Overview

- SD Erlang is a small conservative extension of Distributed Erlang
- SD Erlang reduces the number of node connections and the number of nodes in a namespace
- Nodes in an `s_group` have transitive connections only with nodes from the same `s_groups`, but non-transitive connections with other nodes
- Each `s_group` has its own name space – names registered in an `s_group` are replicated only to the nodes from the same `s_group`
- Free and `s_group` nodes
 - A free node (normal or hidden) belongs to no `s_group`
 - An `s_group` node belongs to at least one `s_group`

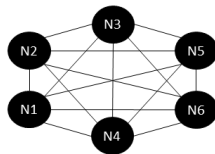
Free Node Connections vs. S_group Node Connections



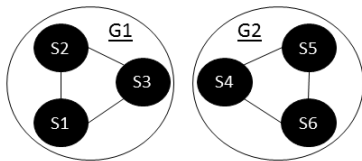
(a)



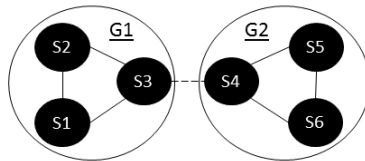
(b)



(c)

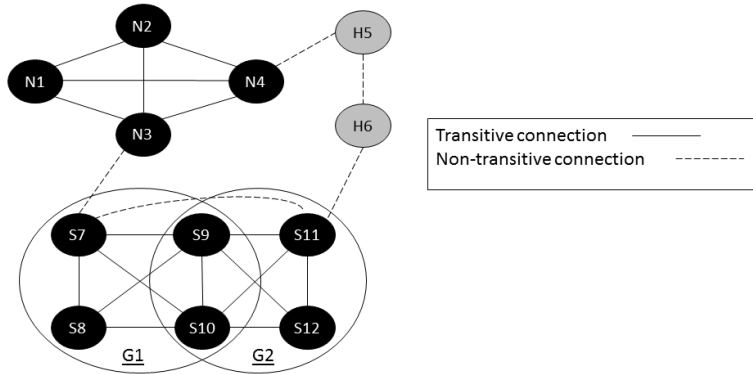


(d)



(e)

Types of Connections between Different Types of Nodes



State

$$(grs, fgs, fhs, nds) \in \{state\} \equiv \\ \equiv \{(\{s_group\}, \{free_group\}, \{free_hidden_group\}, \{node\})\}$$

$$gr \in grs \equiv \{s_group\} \equiv \{(s_group_name, \{node_id\}, namespace)\}$$

$$fg \in fgs \equiv \{free_group\} \equiv \{(\{node_id\}, namespace)\}$$

$$fh \in fhs \equiv \{free_hidden_group\} \equiv \{(node_id, namespace)\}$$

$$nd \in nds \equiv \{node\} \equiv \{(node_id, node_type, connections, gr_names)\}$$

Property. Every node in an SD Erlang state is a member of one of the three classes of groups: *s_group*, *free_group*, or *free_hidden_group*. The three classes of groups partition the set of nodes.

State Components

$$gs \in \{gr_names\} \equiv \{NoGroup, \{s_group_name\}\}$$
$$ns \in \{namespace\} \equiv \{\{(name, pid)\}\}$$
$$cs \in \{connections\} \equiv \{\{node_id\}\}$$
$$nt \in \{node_type\} \equiv \{Normal, Hidden\}$$
$$s \in \{NoGroup, s_group_name\}$$
$$n \in \{name\}$$
$$p \in \{pid\}$$
$$ni \in \{node_id\}$$
$$nis \in \{\{node_id\}\}$$
$$m \in \{message\}$$

Assumptions

- 1 No two *s_groups* have the same name, that is all *s_group_names* are unique.
- 2 All *node_ids* identify some node. More formally, for all *node_ids* occurring in some state (*grs*, *fgs*, *fhs*, *nds*), there exists some node in *nds* with that *node_id*.

Transitions

$$(\textit{state}, \textit{command}, \textit{ni}) \longrightarrow (\textit{state}', \textit{value})$$

Executing *command* on node *ni* in *state* returns *value* and transitions to *state'*.

register_name

SD Erlang function

`s_group:register_name(SGroupName, Name, Pid) → yes | no`

$$\begin{aligned}
 & ((grs, fgs, fhs, nds), \text{register_name}(s, n, p), ni) \\
 & \longrightarrow (((s, \{ni\} \oplus nis, \{(n, p)\} \oplus ns)) \oplus grs', fgs, fhs, nds), \text{True}) \\
 & \quad \text{If } (n, -) \notin ns \wedge (-, p) \notin ns \\
 & \longrightarrow ((grs, fgs, fhs, nds), \text{False}) \\
 & \quad \text{Otherwise}
 \end{aligned}$$

where

$$\{(s, \{ni\} \oplus nis, ns)\} \oplus grs' \equiv grs$$

new_s_group

SD Erlang function

`s_group:new_s_group(SGroupName, [Node]) → ok | error`

$((grs, fgs, fhs, nds), \text{new_s_group}(s, nis), ni)$

$\longrightarrow ((grs', fgs', fhs', nds''), \text{Ok})$

If $ni \in nis$

$\longrightarrow ((grs, fgs, fhs, nds), \text{Error})$

Otherwise

where

$nds' \equiv \text{InterConnectNodes}(nis, nds)$

$nds'' \equiv \text{AddSGroup}(s, nis, nds')$

$grs' \equiv grs \oplus \{(s, nis, \{\})\}$

$(fgs', fhs') \equiv \text{RemoveNodes}(nis, fgs, fhs)$

new_s_group – Auxiliary Functions (1)

InterConnectNodes(*nis*, *nds*)

$$= nds \cup \{(ni, nt, (cs \oplus nis) - \{ni\}, gs) \mid (ni, nt, cs, gs) \in nds, ni \in nis\}$$

$$\text{AddSGroup}(s, nis, nds) = nds \cup nds''$$

where

$$nds' \equiv \{(ni, nt, cs, gs) \mid (ni, nt, cs, gs) \in nds, ni \in nis\}$$

$$nds'' \equiv \{(ni, nt, cs, \text{AddSGroupS}(s, gs)) \mid (ni, nt, cs, gs) \in nds'\}$$

$$\text{AddSGroupS}(s, gs)$$

$$= \{s\}$$

If $gs \equiv \text{NoGroup}$

$$= gs \oplus \{s\}$$

Otherwise

new_s_group – Auxiliary Functions (2)

$\text{RemoveNodes}(nis, fgs, fhs) = (fgs'', fhs')$

where

$$fgs' \equiv \{(\{ni\} \oplus nis', ns') \mid (\{ni\} \oplus nis', ns') \in fgs, ni \in nis\}$$

$$fgs'' \equiv (fgs - fgs') \oplus$$

$$\oplus \{(nis', ns') \mid nis' \neq \{\}, (\{ni\} \oplus nis', ns') \in fgs', ni \in nis\}$$

$$fhs' \equiv fhs - \{(ni, ns) \mid (ni, ns) \in fhs, ni \in nis\}$$

Validation of Semantics and Implementation

- Validate the consistency between the formal semantics and the SD Erlang implementation
- Use Erlang QuickCheck tool developed by Quivq
- Behaviour is specified by properties expressed in a logical form
- `eqc_state` is a finite state machine in QuickCheck

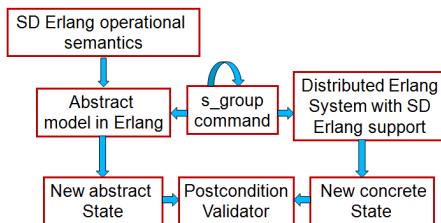


Figure: Testing SD Erlang Using QuickCheck `eqc_state`

Precondition for `new_s_group` operation

$$\begin{aligned} & \textit{precondition}(_State, \{call, ?MODULE, new_s_group, \\ & \quad [_SGroupName, NodeIds, _CurNode], \\ & \quad _AllNodeIds]\}) \rightarrow \\ & NodeIds/ = []; \end{aligned}$$

Postcondition for `new_s_group` operation

- AbsRes means abstract result; AbsState means abstract state
- ActRes means actual result; ActState means actual state

$$\text{postcondition}(\text{State}, \{ \text{call}, ?\text{MODULE}, \text{new_s_group}, \\ \{ \text{SGroupName}, \text{NodeIds}, \text{CurNode} \}, \\ _AllNodeIds \} \}, \\ \{ \text{ActResult}, \text{ActState} \}) \rightarrow$$

$$\{ \text{AbsRes}, \text{AbsState} \} = \\ = \text{new_s_group_next_state}(\text{State}, \text{SGroupName}, \text{NodeIds}, \text{CurNode}), \\ (\text{AbsResult} == \text{ActResult}) \text{ and } \text{is_the_same}(\text{ActState}, \text{AbsState});$$

Conclusion and Future Work

Conclusion. To date...

- we have validated nine SD Erlang functions (out of sixteen)
- we found and fixed four bugs in the semantics
- we identified an issue in the SD Erlang implementation (due to node synchronisation?)

Future Work

- Continue to work on the semantics by running more QuickCheck tests
- Relaxing assumptions
- Fixing the outstanding SD Erlang implementation issue

Questions?

Thank you!